

# JENNIFER MAI

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**EDUCATION** Rhode Island School of Design (RISD), Providence, RI  
BFA Industrial Design 2017 // GPA: 3.8, honors

## PRODUCTION EXPERIENCE

**Production Designer**, *Into Nowhere* independent film (2016 - 2017)  
Designed interior layout for multi-story house. Scouted and secured film locations. Oversaw set dressings of weekly shoots. Organized prop fabrication, acquisitions, purchases, and budget. Created mood boards for characters and thematic color palettes. Custom-built prop pieces. Assisted crew when needed.

**Stage Production Intern**, 2nd Story Theatre, Warren, RI (2015 – 2016)  
Assisted technical director in *Collected Stories*, *Seminar*, *12th Night*, *4000 Miles*, *Playhouse Creatures*, and *Titus Andronicus*. Designed using Rhino, Sketch Up, and Photoshop for black box layout.

**Theater Production**, Saddleback College, Mission Viejo, CA (2014)  
Props Master, Deck Crew, Paint Crew Assistant for *Hello, Dolly!* and *Godspell*. Constructed customized props and set pieces using fabric, foam, fiberglass, and woodcrafting. Designed graphics for props.

**Scene Technician**, New Swan Theatre, University of Irvine, CA (2016)  
Constructed outdoor stage replica of Globe Theatre for *Hamlet*.

**Carpenter**, Stage Door Repertory, Anaheim, CA (2016)  
Collaborated with artistic director to build wooden rolling platform set for *Miss Saigon*. Scenic painting assistant.

**Stage Lighting**, Brown University, Providence, RI (2016 - 2017)  
Designed lighting for faculty and student-led modern dance performances.

**Props Master** for RISD Exhibitionists Theatre Group, Brown University Musical Forum, and 48 Hour Horror Film Project, Providence, RI (2014 - 2017)

## RELATED STUDIOS

**Creature Creation**, RISD Film Department, Providence, RI (2017)  
**Puppetry and Performance**, RISD Illustration, Providence, RI (2016)  
**Cinema Production**, RISD Film Department, Providence, RI (present)  
**Advanced Set Design**, Brown University, Providence, RI (2016)  
**Set Design Studio**, RISD Interior Architecture, Providence, RI (2015)  
**Design for Larger Scale**, RISD Industrial Design, Providence, RI (2015)  
**Furniture Production Design**, RISD Industrial Design, Providence, RI (2016)

## SKILLS

**3D:** Scale models, foam prototyping, sewing, woodworking, metal machining, TIG/MIG welding, 3D printing, casting, and mold-making.  
**2D:** Drafting, orthographic drawings, digital illustrations, photography, painting  
**Software:** Rhino, Solidworks, Vectorworks, Photoshop, Illustrator, InDesign. Mac + PC.  
**Language:** English (fluent), Chinese (fluent), Spanish (elementary)

## RELATED WORK

**Resident Advisor (RA)**, RISD Residence Life, Providence, RI 2014 - present  
**Reporter**, RISD Center of Student Involvement, Providence, RI, 2013 - present