

# Patrick.S.Høiseth

Animation is my passion!

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## EXPERIENCE

### **Norlund Filmproduksjon, Oslo, Norway — Animator**

November 2016 - February 2017

I worked as a freelance animator on several advertisements for LEGO.

### **Spider-Eye Animation, St.Ives, UK — Animator**

April 2016 - June 2016

I worked as a freelance animator on the TV-series The Happos Family, produced for Turner Broadcasting.

### **Once Were Farmers, Glasgow, UK — Animator/Modeller**

February 2016 - March 2016

I worked as a freelance animator and modeller on the animated education series Bitesize Maths, designed to teach children math.

### **Bloop Animation, New York, USA — Screenwriter**

August 2014 - April 2016

My responsibility in this position was to provide scripts each week for every episode of The Key Frame, an online news show focused on animation.

### **Simple History, London, UK — Animator**

October 2015 - November 2015

I was hired on to help develop and animate an episode of Simple History, an animated series focused on teaching history to children, where I streamlined production and improved the animation.

### **Hu & Hutchinson, London, UK — Animator/Graphic Designer**

August 2014 - January 2015

I did my internship at Hu & Hutchinson, a company that helps chinese children to learn English, where I was responsible for creating illustrations and graphics for their children's books, as well as developing a 3D animated educational video about our solar system.

## SKILLS

**3D/2D Character Animation**

**Hard Surface Modelling**

**Graphic/Motion Design**

**VFX/Editing**

**Screenwriting**

**Rigging**

**Python**

## Software Skills

**Autodesk Maya:** My software speciality is definitely Maya, as its versatility and longevity is perfect for any project.

**Cinema 4D:** A strong all-rounder that fits great with stylized CG animation or motion graphic projects.

**Adobe Creative Cloud:** I have a lot of experience with all of the programmes in the Creative Cloud as I implement them often with all of my projects.

**Toon Boom/TV-Paint:** I specialize in 3D character animation, but I often work in 2D animation, where my tool of choice is either Toon Boom or TV-Paint.

## EDUCATION

### **Falmouth University, Falmouth,UK — Bachelor's degree**

October 2011 - June 2014

At Falmouth University I studied Animation & VFX, where I earned my bachelor's degree.

### **Telemark University College, Notodden,Norway — Degree**

August 2010 - May 2011

I studied Illustration & Design at Telemark University College, where I developed my illustration and graphic design skills.

### **Lillehammer University College, Lillehammer,Norway — Bachelor**

August 2007 - May 2010

I studied Film/Cinema/Video Studies at Lillehammer University College. Here I developed my film-making skills, which I apply to all of my projects.

## PROJECTS

### **The Happos Family — Spider-Eye Animation**

A CG animated TV-series which was produced for Turner Broadcasting.

### **Bitesize Maths — Once Were Farmers**

A CG animated series produced for BBC as part of an educational show for children.

### **The Assassination of Franz Ferdinand — Simple History**

A short animation about the assassination of Franz Ferdinand.

### **The Key Frame — Bloop Animation**

An online based news show focusing on telling all the latest news in the animation and VFX industry.

## LANGUAGES

Norwegian, English

## BIO

I came from a small town in Norway called Skjetten before I moved to new places to study in my home country, such as Bergen, Lillehammer, and Notodden.

Then in 2011 I was accepted into the Animation & VFX course at Falmouth University. Eager to see new places abroad, I packed my bags and moved to England where I lived for three years near the sunny beaches of Cornwall.

I graduated with a bachelor degree in 2014, in which I decided to move up north to Scotland to live with my fiancée. Ever since I've lived happily here in Scotland, where I've worked freelance as a Character Animator, Technical Animator, Modeler, Illustrator, and even as a Writer.

From my cozy home in Dunfermline I have worked for many creative and fun companies, such as Spider-Eye Animation, Bloop Animation, and Once Were Farmers.

If you are looking for a creative mind, with a pair of sharp eyes and an experienced skill set, then I am the right person for the job.



**PATRICK HØISETH**  
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