DETECTIVE THIEVES

Ву

PUNALUR CHANDRASEKHARAN

KP 13/624, Chandralatha, Karavaloor P.O., Pin-691333, Kerala, India
Mob: +91-8113077403
Email: punalurchandrasekharan@gmail.com

https://x.com/PunalurChandra

DETECTIVE THIEVES

Logline:

"Two clever thieves wrongly convicted of murder must escape prison at the behest of an Immortal Being and navigate the present, past, and future, changing genders to grab the real killer."

Characters:

FREDDY & JOE: Both are pious, 35-year-old dwarves who closely resemble each other in appearance and are skilled burglars. They wear bluish dark jeans and jackets with many pockets, typical of motor mechanics. Their eyes are concealed by balaclavas, and they sport caps.

FREDDY has a scar on his cheek and is the more cautious of the two. JOE, on the other hand, has a mischievous grin and exhibits a more impulsive nature. Freddy makes the decisions, while Joe obeys—though he often argues about them. Despite the differences in their approach, they love each other and are compassionate. They are equipped with head torches and carry daggers and ropes in their hands.

The SECURITY GUARD: He is in his fifties, stout, and baldy, pockmarked, shaven face, white, and clad in blue pants and a sleeved shirt. Wears shining black shoes and has a big torch in his hand.

MIRANDA: An elegant, voluptuous, lean woman in her eighties. She wears a long ornamented white robe, a diamond necklace, large and round gem riveted gold earrings, and diamond rings on her fingers. Her stern, sea-blue eyes shine with depth and mystery, while her deep voice conveys a commanding nature, dominance, persuasion and determined presence. She also makes her presence as a 60-year-old beautiful woman, the wife of Andrews.

MARKANDEYA: An old, towering, mystic-looking man with a majestic appearance, sporting a long white beard and hair. He wears a long white robe that flies in the air. His eyes are fierce and mesmerizing. He is mostly seen in a levitated posture and is barefooted. His voice is thunderous.

ANDREWS: 60 years old, tall, well built, wears a suit and keeps a look of a navy commander. He talks less and always seems to be brooding over.

ROHAN & RONNIE: Both are 35-year-old medium-built gentlemen in full white suits. They closely resemble each other in their stature, but their countenance differs. Each sports a French beard and has shining hair, which is combed sideways.

ROHAN and RONNIE are intelligent and famous private detectives. Rohan has a large mole on his cheek and is the more cautious of the two. Ronnie, on the other hand, has a mischievous grin and exhibits a more impulsive nature. Rohan makes the decisions, while Ronnie obeys—though he often argues about them. Rohan and Ronnie are supposed to be the past lives of Freddy and Joe, respectively.

BALA MARKANEDYA: He is a young boy of 16 years with a shaved head and face. He wears only a white cloth tied around his waist, and the middle portion sags down, covering both knees. He is calm and holds a kamandalu (a small vessel used for keeping water) in one hand and a long stick in the other. A white twine runs across his shoulders and is tied around his waist. He wears wooden slippers.

The First Episode begins...

FADE IN

EXT. OPEN AREA-COUNTRYSIDE - NIGHT

Year-2017...

The picturesque vast open area looks silvery in the moonlight.

FREDDY and JOE appear. They are dwarves and wear a robber's mask (balaclava).

MIRANDA's grand house is seen in the distance. Freddy and Joe glance in the direction of the house. Both of them are hurrying towards the house eagerly.

EXT. MIRANDA'S HOUSE - NIGHT

Miranda's splendid house...

The Front Facade

Freddy and Joe walk to the front facade of Miranda's opulent house. They stand awestruck upon seeing the beautiful and large house.

The gate and the adjacent security room... The security quard is sleeping in the room.

Freddy and Joe observe...

The dogs... Their eyes glow in the moonlight.

The security guard is sleeping.

Freddy and Joe are now sitting in a tree near the front arcade.

Sensing something unusual, the dogs make a low whining noise, their ears perked up.

Freddy and Joe soak a few cotton balls in some liquid.

The dogs...

The soaked cotton balls fall in front of the dogs. The dogs, smelling the cotton, make a dreadful noise and rush around, barking.

The security guard wakes up with a start. He jumps up violently, grabs his torch, switches it, and starts running towards the gates. The dogs also rush to the gates, barking. The security guard stops and opens the gates a little to see what is going on.

SECURITY GUARD

(Gasping)

Damn't! What the hell is going on here?

The dogs try to rush out through the half-open gates, but the security guard manages to hold them inside for only a few seconds.

SECURITY GUARD (CONT'D)

What happened, boys? Where're you rushing to?

The dogs burst out of the half-open gate, ignoring the security guard's commands. He runs after them to catch them.

SECURITY GUARD (CONT'D)

(Gasping)

Stop! I said stop!

Freddy and Joe are sitting in the tree watching...

JOE

What a power a bitch's urine has!

FREDDY

(Gestures to keep silent) Shh...!

Freddy and Joe are watching them curiously.

INT. MIRANDA'S HOUSE - NIGHT

Ambient-lit rooms in Miranda's house reveal ornate furniture and religious artifacts. Large chandeliers hang from the ceiling. Bonsai plants of various shapes and Zen garden pebbles, along with white limestone gravel, are arranged intricately across each room.

The Prayer room

The prayer room...

Miranda- an elegant, voluptuous, lean woman in her eighties- prays. A gun lies beside Miranda.

MIRANDA

Heavenly Father, I entrust myself to your loving care tonight. Surround me with your angels, guard my mind from anxious thoughts, and shield me from any harm.

Freddy and Joe sneak into Miranda's room, with a dagger and rope in their hands. They look at each other for a moment and stay still. Their eyes dart to the altar. A crucifix and an image of Christ built in gold are on the altar. Nearby is a burning candlestick.

Miranda prays.

MIRANDA (CONT'D)

In peace, I will lie down and sleep, for you alone, Lord, make me dwell in safety. Grant me a restful sleep, O Lord, and guard my dreams with your comforting presence.

Freddy and Joe reach behind Miranda. The dagger and rope are hidden behind their backs with one of their hands.

Miranda seems to be calm. Her eyes are closed, and her face shines in the candlelight. It seems she does not know of the presence of Freddy and Joe. But, to their bewilderment, she begins speaking without turning back.

MIRANDA (CONT'D)

(Soliloquy, but intended for Freddy and Joe) Always bear witness to God in every deed you do.

Freddy and Joe stand paralyzed. They sweat.

JOE

(Whispers, eyes wide)
This is bad, Freddy. We need to bolt.
Now!

FREDDY

(Gestures to keep silent) Shh...!

They are about to turn back.

Miranda, who is still praying on her knees, suddenly turns to them.

MIRANDA

Go ahead. I've been waiting for you. You came here to steal, right? Don't leave empty-handed.

Miranda continues to pray after her utterings. Freddy and Joe stand there, dumbfounded.

FREDDY

(Softly)

Please, we didn't mean any harm. Forgive us.

Miranda turns her head again during the prayer.

MIRANDA

Forgive? What for? You haven't done anything wrong. You're doing your job. So why don't you finish it?

Freddy and Joe are perplexed. They look at her in disbelief. Miranda is earnest and persuasive.

MIRANDA (CONT'D)

(Gesturing)

Come here. Sit by my side.

Freddy and Joe hesitate for a moment.

MIRANDA (CONT'D)

Come on, pray with me. Bear witness to God.

Freddy and Joe look at each other.

JOE

Shall we, Freddy?

Freddy furrows his brow.

FREDDY

(Reluctantly)

Alright!

They kneel before the altar, holding the dagger and rope in their hands, and start praying.

MIRANDA

Lord, may your peace be my fortress as I sleep under the shadow of your wings. Amen!

FREDDY and JOE

(Utter along with Miranda)

Amen!

After the prayer, Freddy and Joe prepare to leave. But intermittently, they glance at the gold crucifix and Christ's image.

FREDDY (CONT'D)

You asked us to pray with you, and we did. Now, allow us to leave.

Miranda stands up elegantly and gestures with her right hand, indicating denial.

MIRANDA

(Decisively)

What! Leaving? I didn't ask you to leave! You guys sneaked into my house. I didn't ask you to do it. Unless I ask you, you can't leave this place. Do you know why?

She casts an eye at them and grabs the gun. Freddy and Joe look at her, frightened. Miranda smiles briefly and continues.

MIRANDA (CONT'D)

Frightened? Don't worry. I won't hurt you. What's your name?

FREDDY

Freddy. (Pointing to JOE) He is Joe.

MIRANDA

Freddy and Joe! Nice names. (Raising eyebrows)
One leads, the other follows.

Freddy and Joe remove their masks, relief washing over their faces. Freddy summons courage.

FREDDY

What do you want from us? We came here to steal. But after seeing you, we reconsidered. Just let us leave.

MIRANDA

Yes, you can leave. But, not until I say so! Not until you've fulfilled the purpose of your coming here.

Freddy looks at her sheepishly, and Joe's eyes remain fixed on the gold crucifix.

MIRANDA (CONT'D)

Listen! I have enough wealth to buy this entire territory. Yet, I didn't. Know why? There's more at play here.

Joe is about to ask something but keeps silent. Freddy looks at her soberly.

FREDDY

Why? Why are you telling us this, ma'am?

MIRANDA

(Earnestly)

Miranda. Call me Miranda. That's my name. Now, I'll make you understand things as they are.

Freddy gathers the courage to confront her, his eyes narrowing.

FREDDY

Things as they are! What do year mean?

Freddy doesn't complete the sentence as Miranda interrupts.

MIRANDA

(In a philosophical tone)
You see, there's a reason for
everything that happens in this world.
You call it Karma, right?

FREDDY

I don't know what Karma has to do with us. We're just small people.

MIRANDA

(Laughs)

Oh! Ha... ha...ha! Small people! I liked that, Freddy. Well, Karma has something more in store for you. Please follow me.

Miranda walks toward another room, taking a small digital device from her pocket and pressing a few keys on it.

Freddy and Joe do not move. Miranda stops walking, turns back, and beckons them. Freddy and Joe look at each other and follow her timidly.

Suddenly, she turns back and gestures for them to leave their daggers and ropes. Freddy and Joe oblige, removing their robber's masks, ropes, and daggers, and dropping them on the floor.

Miranda moves briskly from one room to another. Freddy and Joe follow, wondering what she is up to next.

Another Part of the House

The long winding stairs are shrouded in darkness, each step echoing ominously as Freddy and Joe follow Miranda. They descend to the depths of well-shaped large rooms. From these large rooms, there is a pathway with many twists and turns. Bewildered, Freddy and Joe have no choice but to follow Miranda, who is walking swiftly. They try hard to keep pace with her. Everything except the walking area is in total darkness. Only the path they walk on is lit.

They reach a reflective glass partition. On one side of the glass partition, there is an image of a conch. Miranda presses her hand against it. The glass partition disappears and a bright beam of light comes through the opened area.

Miranda is wholly immersed in her activities and does not speak, creating a profound silence. Suddenly, she breaks the silence without looking at Freddy and Joe.

MIRANDA

From here on, everything is digitally controlled.

Freddy and Joe are excited. They look at Miranda eagerly. Jewels, diamonds, gold coins, gem-encrusted thrones, the crown of Genghis Khan, and many more are laid out as far as their eyes can see.

JOE

(Whispering)

We're in a wonderland, I suppose. Are these real? Or... Is it an illusion?

FREDDY

(Lowering voice)

I don't know, Joe. Maybe kind of magic.

Miranda is silent and watches both of them. Before them, a laser beam originates and moves back and forth in a circular pattern.

MIRANDA

The walls are a hard carbon mix. Nobody can penetrate this.

She casts a look at Freddy and Joe.
A line of embarrassment appears and disappears on their face.

MIRANDA

It's invincible.

FREDDY

Oh...!

Miranda is looking at them keenly. Freddy and Joe gaze at the jewels and other valuable items in astonishment. As if she has studied them, Miranda watches them from the corner of her eye.

MIRANDA

You can take whatever you want. But only for now! You'll never have a second chance!

Joe runs forward and tries on Genghis Khan's crown.

JOE

(Earnestly)

Miranda, doesn't this suit me well?

Miranda smiles. Freddy casts a stern look at Joe. He places the crown back in its space, sheepishly.

MIRANDA

I had a granddaughter. She was the only heir to my treasure.

Freddy listens keenly.

MIRANDA (CONT'D)

She died mysteriously. Just like my husband...

Freddy's face becomes gloomy.

MIRANDA (CONT'D)

I hired two detectives... both died. I was left alone then.

Freddy stares at her.

FREDDY

(As if confused)

Why are you telling this to us?

Miranda becomes serious. She gathers a philosophical mood. Joe's eyes wander all over the treasure.

MIRANDA

It's God's assignment. Everything in this world is bound to destiny.

FREDDY

Many believe individuals have the power to shape their paths, Miranda.

MIRANDA

I'm not concerned with your 'many.'
We must face reality when the time
arrives. Everything is predetermined.

Freddy is perplexed.

MIRANDA (CONT'D)

Take whatever you want... now. What comes next, only time knows! Time runs, Freddy. You need to run... after time!

Freddy's expression hardens.
Joe is anxious.
Miranda glances across them with a knowing smile.

Freddy's eyes are on her, as if he is studying her.

FREDDY

(Decisively)

We want nothing from here.

Joe is not happy with what Freddy said. His face hardens. He stares at Freddy displeased.

Miranda, shifts her gaze from him to Joe, then back. It is evident she is not happy with the development.

MIRANDA

Don't bother then!

Miranda studies him for a moment and recovers. She gathers a patronizing attitude.

MIRANDA

(Inquisitively)

Shall we move or... shall we see a special device?

Freddy looks at her in disbelief and wondering what she is going to say next.

Joe's eyes shifts from Miranda to Freddy and back. Miranda assumes a patronizing attitude.

MIRANDA

(Encouragingly)
A life-machine... A prolonger.

FREDDY

(Disbelievingly)

A life-machine! (frowns) No! We'll leave this place the way we came.

Miranda is caught unawares. This is not what she expected.

MIRANDA

Mmm. Well, let's move out!

Miranda turns back and retraces her steps, speedily. Joe and Freddy follow her. Joe is still looking back at the treasure while moving with the others.

The reflective glass surface reappears, covering that area. Instantly, sounds of things spinning and turning from different directions are heard. As they step to the next level, the glass surface disappears again.

The Prayer Room

Freddy, Joe, and Miranda enter the prayer room. They have their daggers, ropes, and robber's masks in their hands. Freddy's face is rigid, but Joe bears a 'lost' expression.

FREDDY

(Decisively)
We need to go, Miranda.

MIRANDA

Wait, wait... You swore before God. Now, fulfill your oath. Come on. Come closer. Tie me up!

Freddy and Joe stand stunned.

FREDDY

(Faltering)

Miranda, we don't want anything. Please understand. We want to go.

Miranda's countenance changes. She is stern and authoritative.

MIRANDA

(Frowning)

What?!

Miranda extends her hand toward her gun. Freddy and Joe are startled. They don't know what to do. They feel feeble.

MIRANDA

(Commanding tone)
Don't stand like morons! Tie me up!

Joe staggers. As if under a spell, he puts the robber's mask back over his eyes.

FREDDY

(In a low, panicked voice)

Tie her up, Joe! Before she changes her mind!

Saying this, Freddy also puts the robber's mask back on his face and prepares to tie up Miranda with the rope in his hand. Joe joins him.

MIRANDA

(Hoarsely)

It shouldn't come loose. Now, go behind Jesus's image... and the crucifix. Look for the buttons at the bottom. Take whatever comes up.

Freddy moves to the back of the image and presses the buttons. Different kinds of jewels and money emerge from a hole at the foot of the image. He starts packing the jewelry and money into two bags. Freddy and Joe take the heavy bags onto their shoulders.

With bags on their shoulders, they are about to leave. Freddy takes a step back to check that the ties are tightened. While he does this, Joe discreetly tries to take the gun. Miranda sees it from the corner of her eye.

MIRANDA (CONT'D)

That's just a toy gun, Joe. What need do you have for that?

Joe lets go of the gun, sheepishly. Freddy stands erect with the bag and looks at Joe.

FREDDY

Take it, Joe. A toy gun is what's going to bring us good luck!

Joe grabs the gun at once. Miranda bursts into laughter.

EXT. THE BACK OF MIRANDA'S HOUSE - NIGHT

Freddy and Joe disappear through the backside of the house. They wear masks on their faces and keep daggers in their hands. They run with the bags on their shoulders.

Dogs appear from nowhere and chase them, barking. The security guard runs after them, whistling.

EXT. AN OPEN AREA NEAR MIRANDA'S HOUSE - NIGHT

Freddy and Joe continue to run with the bags. They are gasping and exhausted, but they keep running. On their way, they see MARKANDEYA, an old, towering, mystic-looking man. He stands levitating in the middle of the path with a long jeweled wand. Joe and Freddy see him and are terrified.

JOE

(In anger)

Damn it!

FREDDY

(Frustrated)
Take another route!

They run frantically in the opposite direction.

EXT. OPEN AREA (ANOTHER PART) - NIGHT

Once again, they turn and run upon seeing Markandeya, who is levitating in a standing position at a distance.

Exhausted, they stop for a while and sit under a tree.

FREDDY

(Exasperated)

We're in over our heads, Joe. This whole thing... it's like a bad dream. Maybe returning the loot is the only way out.

JOE

(Hesitating)
Do we need to...?

FREDDY

(Decisively)
Are you asking me?

Saying this, Freddy grabs Joe's bag and struggles to lift it onto his shoulder. Although displeased, Joe snatches his bag back from Freddy.

Freddy frowns.

Joe follows him, placing his feet precisely in Freddy's footprints.

EXT. MIRANDA'S HOUSE (FRONT DOOR) - NIGHT

Freddy and Joe reach the door of Miranda's house. With their stolen goods in hand, Freddy writes "SORRY" on a piece of paper taken from Joe's pocket and sticks it on the door. At once, the door swings open, and the dead body of Miranda, the old woman falls on them.

Freddy and Joe swoon at the sight.

INT. PRISON - EVENING

Year-2024...

Inside a prison cell, Freddy and Joe are lying on the floor. Prisoners stand over them, splashing water on their faces. Freddy and Joe wake up from their daze.

FREDDY

(Stammering with
 surprise)

Where are we?

The prisoners burst into laughter.

FIRST PRISONER

This is a prison, man! Central Prison!

He laughs along with the others.

FREDDY

How did we get here?

SECOND PRISONER

Are you asking me?! (He laughs and continues) Do you think we'll reply to that, you assholes?

FIRST PRISONER

(Mockingly)

This is the year 2024, piggies! Big shots, aren't you? Killing at point blank?

FREDDY

(Unbelievingly)
Point blank? Killed? Who? When?
Where?

JOE

(Protesting)

We didn't kill anyone, and we won't kill either!

FIRST PRISONER

Great! Keep it up! Don't say, you robbed
and killed a woman!(laughs)

JOE

(Defensively)

Don't talk nonsense!

The prisoners talk among themselves.

SECOND PRISONER

(Compromisingly)
Okay, okay! You're criminals, and so
are we!

He looks at the other prisoner for approval. He gestures in agreement. Freddy and Joe sit up.

FREDDY

(Settling tone)
Alright! We're dementia patients!
Forgive us. Now, tell me, how did
we get here?

FIRST PRISONER

(Settling into a joyous tone)
Well, you two been enjoying a life sentence,
huh? Just robbed and killed that old woman
Miranda! Seven years now...!

FREDDY and JOE

Jesus! 7 years...!?

Freddy and Joe faint the next moment...

INT. PRISON - NIGHT

The prisoners scream and prison alarms start blaring. Guards run past the cells in panic, shouting orders. The entire prison shakes with the commotion. There are bustling activities—running, vehicle movement, prison officers whistling, searchlights scanning the area, prisoners yelling and shaking prison bars, and more.

The screen shakes vigorously.

The words -PRISON BREAK- appear on the screen, shaking.

EXT. SKY - NIGHT

Moonlit sky...

A car flies through the sky.

Freddy and Joe are sitting in the car.

EXT. OPEN AREA IN THE COUNTRYSIDE - NIGHT

(Ref: The first scene under the moonlit sky. But the year is not 2017, it is 2024-Visiting after 7 years straight from the prison)

Year-2024...

The picturesque, vast open area glows silvery under the moonlight. Miranda's house stands in the open field...

The appearance of the house is not the same as before. It seems that after Miranda's murder, nobody has lived in the house.

The flying car stops above the house and gradually descends, landing a little away from Miranda's house. Freddy and Joe get out of the car. As they walk forward, the car honks behind them, flashes its headlights, and moves forward. The 'eyebrows' (headlight guards) of the car look explicitly mischievous.

Freddy, irritated by the honking of the car, gestures towards it.

FREDDY

(Angrily)
Damn it!

The car's headlights flash in anger. Water sprays from the radiator like a sneeze. The car shakes vigorously back and forth.

THE CAR

(Condemning)
Damn you, thieves...!

The car speeds off, soaring up into the sky.

EXT. MIRANDA'S HOUSE (FRONT PART) - NIGHT

The front portion of the house...

An arrow made of dripping blood is on the door. Above it is a piece of paper written in blood. It reads: "APOLOGY ACCEPTED. FIND THE KILLER."

Freddy and Joe follow the bloody arrow...

INT. MIRANDA'S HOUSE (MARKANDEYA'S ABODE) - NIGHT

A bewildering and wondrous place...

The atmosphere occasionally becomes transparent and at other times is obscured by smoke.

A spinning crystal globe... Behind it, Markandeya sits motionless, meditating. He is levitating.

Freddy and Joe are bewildered...

Fire-breathing dragons flank Markandeya. Behind him, countless stars twinkle. Intermittently, shooting stars pass by.

Freddy and Joe are afraid to step on the surface in front of Markandeya, unsure whether it is crystal or water (spatial-water confusion). Even though terrified, Joe dares to move.

FREDDY

(Warning Joe)

Don't move, Joe. It's water!

Joe stops. Freddy grabs Joe's hand, and together they avoid it and proceed further. They see a bright field; mistake it for crystal, and step forward, falling into the water. They gulp water and gasp.

FREDDY and JOE

(Crying out and gasping)

Oh God! Save us! We're dying...!

The next moment, the water recedes, and a crystal platform rises beneath them. Freddy and Joe try to stand erect on it, terrified. Water drips from their clothes.

Markandeya opens his eyes and extends his hands towards them, pulling them closer. The voice of Markandeya rises, as if disembodied.

MARKANDEYA

Don't be afraid; I'm with you!

Immediately after, the spinning crystal globe stops in front of them.

FREDDY

(Stuttering)

Who are you? Where are we?

Markandeya's laughter echoes everywhere. The surroundings begin to move up and down. Freddy and Joe stand amazed.

Markandeya's form suddenly changes. A 16-year-old-looking BALA MARKANDEYA appears before them. He is shaven-headed, holds a kamandalu (a small utensil to keep water), and a yoga stick.

JOE

(Terrified)

Freddy!

FREDDY

(Awfully)

Markandeya!

JOE

(Whispering curiously)

Markandeya? Who?

FREDDY

(Irritated, whispering)
Your dad! Pay respects!

Markandeya returns to his original state.

Freddy and Joe stand with folded hands.

FREDDY

(Stuttering)

Please... the most revered! Are these... real? Why... are we here?

MARKANDEYA

(Profoundly)

Time needs both of you here.

FREDDY

(Stuttering)

Why does Time do this to us? We are so ...

JOE

(Impulsively)

We're small people, revered. Petty thieves! We don't know what your Time is.

MARKANDEYA

(Profoundly)

Time... It's Nothingness. Nameless! No beginning and no ending.

Freddy and Joe look at him with their jaws open.

MARKANDEYA (CONT'D)

It's Invisible, Incomprehensible, and Fathomless! Not debatable at all...

Freddy and Joe stand dumbfounded.

MARKANDEYA (CONT'D)

(Philosophically)

It is not 'It,' nor 'That.' It's indefinable. Like a river, it flows. You exist in a timeless, boundless space. I see and know all, for I am Time, the Originator, the Time Keeper—the Mathematician, Scientist, and Engineer of Time.

Freddy and Joe are dumbfounded. They bear a confused look.

MARKANDEYA (CONT'D)

(Philosophically)

Well, you asked me why you're here. Everything is causative. So is Time. You travel back - to the past... It's your Time! 1987. Detectives of The Globe Detective Agency!

Markandeya casts a look at them. They stand wondering.

MARKANDEYA (CONT'D)

(Dismissal)

There's Miranda... and Andrews. No chance you remember them!

FREDDY

(Curiously)
Who's this Miranda?

MARKANDEYA

(Profoundly

Freddy, and you are Joe.

JOE

(Whispering to Freddy)
How can this revered old giant know our names?

MARKANDEYA

Not just your name, Joe. I know your past and the future lives too! Everything that relates to both of you!

Freddy and Joe stand speechless.

MARKANDEYA (CONT'D)

Look into this globe. You'll find out who Miranda is.

Freddy and Joe look at the globe that is spinning in front of Markandeya.

INT/EXT. THE GLOBE/SKY - NIGHT

The cycles of time, evolution, and the processes of life cycle unfold before Freddy and Joe.

INT. MIRANDA'S HOUSE (MARKANDEYA'S ABODE) - NIGHT

Bewildered, Freddy and Joe move towards the globe in front of Markandeya. The globe gradually enlarges, becoming transparent. The transparency envelops Markandeya and engulfs him.

Freddy and Joe are drawn inside the globe, where its interior flows like a liquid. A whirlpool forms within the water, pulling Freddy, Joe, and all tangible materials, into its depths.

Markandeya stands at the edge of the whirlpool, his voice resonating over the entire scene.

MARKANDEYA

1987, the city of Kochi...

Water-drenched Freddy and Joe look on, unbelieving.

MARKANDEYA (CONT'D)

Both of you lived here as Rohan and Ronnie. You were clever and famous detectives of the Globe Detective Agency. Miranda was your client.

Freddy and Joe are speechless.

MARKANDEYA (CONT'D)

She's right in front of you now. Look!

Freddy and Joe look on...

EXT. KOCHI SHIPYARD - NIGHT

The area adjacent to the seafront of Kochi Shipyard. Shipyard cranes tower into the air. Chinese fishing nets are scattered along the shore...

EXT. SEAFRONT - NIGHT

Two to three ships are anchored in the open sea.

A motorboat speeds through the water, slowly stopping near an anchored ship.

A speedboat rushing from the shipyard approaches the ship perpendicularly.

INT. INSIDE THE SHIP (CABIN) - NIGHT

Inside the cabin, it is brightly lit and lavishly decorated. Miranda, 60 years old and beautiful, and her husband ANDREWS, of the same age, are elegantly dressed with an appealing demeanor. They sip liquor from their glasses.

Andrews is tall and has the appearance of a Navy commander. He seems disinterested in the discussion, brooding over something else.

ROHAN and RONNIE, the detectives, watch them intently.

MIRANDA

(Aggressively)

Gabby! Keep a watchful eye on him. Hunt him down.

ROHAN

He is still your manager, ma'am. With high-level connections!

RONNIE

He has a network in the police and the social circle! Such a web he has created.

MIRANDA

Yes, he's a ruthless, born criminal. Our company is reeling under his influence. Most directors dare not

speak out a word against him. We have no idea where the money goes!

Miranda observes them for a moment and continues.

MIRANDA (CONT'D)

(Inquisitively) Won't

you take it up?

Miranda frowns. She stares at them.

ROHAN

Yes, ma'am, we will. But it's risky.

Miranda frowns.

Andrews glances at her and then at Rohan and Ronnie.

MIRANDA

(Louder)

Risky! Yes, it is. But don't you dare tell me that!

RONNIE

We understand your frustration, ma'am.

ROHAN

The risk doesn't relate to us, but to you. That's what we dread!

Miranda seems confused. She lifts her eyes and looks at Rohan blankly, then shifts her gaze to Andrews, who nods with his glass.

ROHAN (CONT'D)

We did spy on him. He blocked all contacts, making it tricky to gather information.

Miranda becomes attentive.

MIRANDA

Well, are you... In or out?

RONNIE

In! We're detectives.

ROHAN

We'll see this through, no matter the cost. Trust me. We follow the trail, wherever it leads. No dead ends...

Miranda sighs in relief.

INT. MARKANDAYA'S ABODE - NIGHT

(Ref: Continuation of previous Whirlpool scene)

The scene of Freddy and Joe falling into the whirlpool is reversed. Freddy and Joe are ejected from the whirlpool. They emerge from the transparent wall of the globe. The globe returns to its original state.

Markandeya observes. His face... The intense movement of his eyes...

Freddy and Joe, drenched in water and overwhelmed with fear, turn and look at Markandeya.

MARKANDEYA

The woman they said you killed... Miranda! She is!

FREDDY and JOE

We didn't kill her!

MARKANDEYA

Prove it.

Freddy and Joe stand clueless.
Markandeya continues looking at the spinning globe.

MARKANDEYA (CONT'D)

You were sentenced to life imprisonment for murdering Miranda in 2017.

Freddy and Joe's lifeless faces...

MARKANDEYA (CONT'D)

Your escape from the prison... It wasn't just an illusion I conjured, rather it's your destiny.

Freddy and Joe stand bewildered.

MARKANDEYA (CONT'D)

Miranda hired you because she wanted you to uncover Gabby. In retaliation, Gabby killed Andrews and framed you as the murderers. Out of shame and fear, both of you ended your lives.

Freddy and Joe are baffled. They stand mesmerized.

MARKANDEYA (CONT'D)

In 2017, you broke into Miranda's house to rob her.

FREDDY

We didn't rob her! She gave us the jewels. We went there to return them.

MARKANDEYA

Hold on, Freddy. Listen! Gabby, the real Murderer is here - it's 2024. Your time! Chase him!

Freddy and Joe look on, not knowing what to say.

MARKANDEYA (CONT'D)

You must and will grab him! (Paradoxically)

Yet he must escape to 2100. For, he has a device with him. A life machine!

Hearing it Freddy is mystified. He remembers Miranda telling about it.

FREDDY

A life machine! What is it?

MARKANDEYA

Don't ask! You're chosen to reclaim it for me! Now!

Freddy and Joe are confused.

MARKANDEYA

Gabby killed Miranda to steal it. It was my gift to her. It shall not stay with evil. He will threaten the society itself. Only you can stop him.

Freddy and Joe look at each other confused. They gather courage.

FREDDY and JOE

Impossible! It won't happen!

Markandeya laughs.

MARKANDEYA

That was why you were called "the wise fools" in the eighties!

Freddy and Joe are embarrassed.

MARKANDEYA (CONT'D)

Mission 2024. You'll have all you need. Just prove your innocence! Capture Gabby. And... return to my realm.

MARKANDEYA (CONT'D)

My true form awaits. Room No. 203, Le Méridien—the doorway to your past.

Freddy and Joe are excited.

MARKANDEYA (CONT'D)

Remember, deadlines are absolute. Whether you live in the past, present, or future, it remains the same. Fail, and you break apart! Shatter into pieces!

Freddy and Joe are perplexed.

MARKANDEYA (CONT'D)

Throughout your mission, you'll see me in other forms. "Time" is what guides you. Watch the hourglass!

Markandeya disappears.

INT. MARKANDEYA'S EMPTY ROOM - NIGHT

A sand hourglass appears on the screen. The upper part of it is filled with sand. A grain of sand falls.

Suddenly, the atmosphere in the room changes. Freddy and Joe are pulled into a spinning capsule. The capsule is ejected outward...

EXT. SKY - NIGHT

The capsule flips through the sky into infinity in a semi-circular trajectory.

EXT. SEA - NIGHT

The capsule carrying Freddy and Joe pierces through the sky and plunges into the coastal sea in a semi-circular arc.

EXT./INT. CAPSULE UNDER THE SEA - MORNING

Inside the capsule, Freddy and Joe show signs of panic. The capsule descends rapidly into the ocean, causing bubbles to rise to the surface.

The part where the capsule goes down in the blue water is visible as a white streak. As the capsule sinks deeper, the white streak is engulfed by the blue waters.

Sea creatures gather around the capsule. A shark attempts to swallow the capsule several times. The sequential movements in the water reveal the dangerous situation Freddy and Joe are facing.

INT. CAPSULE UNDERWATER - DAY

Inside the capsule, Freddy and Joe are agitated. Joe calls Markandeya "Khanda-Ji.

JOE

(Accusingly)

It's all because you trusted Khanda-Ji and shook hands with him!

FREDDY

Dude, trust me. Do you think I'd ever do something to harm us? We were neck-deep in this mess way before Khanda-Ji showed up!

JOE

Oh no, we're sinking! I want to see my Mum! Now! Mum...Mum!

Joe cries and defecates. Freddy, in revulsion, vomits and yells.

FREDDY

Shut up, you dickhead! Oh no...! (Vomits and then pleading) O, Khanda-Ji, please help us!

JOE

(In alarm, voice trembling) Khanda-Ji... Save us!

EXT. SEA - DAY

The sea churns turbulently.

A dolphin emerges from the depths and races towards the capsule. The dolphin lifts the capsule towards the surface and heads to the sea spray.

EXT. THE SEA (NEAR SEA SHORE) - DAY

The dolphin deposits the capsule near a rock in the sea spray. Freddy climbs out of the capsule onto the rock, panting. The dolphin swims away.

JOE

(Pleading)

What about me?

FREDDY

(Accusingly)

Just stay put, Joe. You never listen! You ate all the rations, even mine. It's a wonder you didn't swallow the entire capsule with me in it!

Freddy tries to pull Joe out. In the process, Freddy slips and falls into the water.

FREDDY

Oh no!

Both of them scream. The capsule drifts a little further into the sea, moving away from Freddy.

EXT. SEA - ANOTHER PLACE - DAY

Sharks, octopuses, and other terrifying sea creatures surround the capsule. Freddy, now in the water, is surrounded by numerous sea creatures. The drowning Freddy becomes weak. A shark attempts to attack him as he sinks deeper.

The dolphin rises to the surface, spinning around. Water splashes everywhere as it heads for the shore like a water jet. Nearby sharks and creatures are frightened by its presence.

The dolphin grabs Freddy with its fin, swims towards the shore, and tosses him into a rocky crevice before dashing back into the sea.

EXT. ANOTHER PART IN THE SEA - NIGHT

The young Markandeya, holding a yoga stick and a kamandalu, places his hand on Freddy's back and vanishes.

Freddy, coughing up water opens his eyes and sits up. He looks around, noticing the unchanged atmosphere.

The dolphin reaches the shore, wrapping the capsule with its fins. Joe struggles to get out of the capsule.

Freddy and Joe gaze at the calm sea, and the dolphin, with its shining tail and head, swims away to a distance, looking back occasionally, diving, and swimming in circles.

They watch it looking back again and again, as if it wants to come back to them. They remember how it saved them from certain death and brought them to shore. Seeing it retreat after ensuring their safety causes them deep pain.

As the dolphin is about to disappear in the distance, they become overwhelmed with emotion and raise their hands to wave.

A sudden sound makes them look down. They find themselves standing in the "Running Shoes."

FREDDY

Ugh, what?!

JOE

Running Shoes!

A thunderous sound originates, and they look around.

Joe sees a ship anchored in the sea. He tugs Freddy and shows him the ship.

MARKANDEYA (V.O.)

Freddy...! Joe, listen!

Freddy and Joe look at the sky curiously. They see clouds gather together, forming Markandeya's face, which moves across the horizon. Freddy and Joe are very glad and excited to see the colossal face of Markandeya in the sky.

MARKANDEYA

You're You've the Running Shoes now! They operate on quantum bits and follow your mental vibrations, and also respond to subatomic particle movement in the air. This advanced device is designed to assist with life's transitions and transformational tasks for you.

Freddy and Joe look at the sky in amazement. Although Markandeya is in the sky, he seems very near to them, and they feel like they can touch him. They are very excited and look at Markandeya with reverence. Joe raises his hand to wave at Markandeya, but Freddy grabs it back to its position.

MARKANDEYA

Remember! The Running Shoes can perform a trillion tasks a second. They'll ensure safety, determine paths, and send risk alerts for you. They change your attire, make you invisible, and enable you to move objects at will... (after a pause)... They even mint money for you!

Freddy and Joe continue to look at Markandeya. When they hear that they can mint money with the Running Shoes, they hug each other happily.

MARKANDEYA

Your Running Shoes will regenerate your past experiences in every manner. They'll also navigate you through the present to the future.

Markandeya's form fades into the distant horizon. Their attire transforms into modern clothes, and they are now equipped with binoculars and other sophisticated devices and accessories.

When Markandeya vanishes, Freddy and Joe lose the excitement they had and become gloomy. They look at each other in dismay and place their palms on one another. Joe tries in vain not to cry. Freddy sees this and wipes away his tears.

FREDDY

We'll meet him, Joe. He'll come back. He has to...

A rocket pierces the sky and soars up from the ship anchored in the sea. At once, another rocket veers off course and heads straight towards them.

FADE OUT

The First Episode ends.

What comes next...

The remaining part of 'Detective Thieves', explores the relentless pursuit of justice by the protagonists, Freddy-Joe, Rohan-Ronnie, and the Liza-Laila duo, and their timeless struggle against Gabby, the antagonist, with Markandeya standing supreme and orchestrating all. It is a battle between good and evil in a world filled with advanced technology and complex moral dilemmas.

Set across different time periods—past, present, and future—the story highlights the consequences of one's actions and the importance of integrity. In the future, the series delves into the conflict between two classes—androids and humans—emphasizing the need for balance and harmony.

This series symbolically addresses our past deeds, present actions, and future aspirations. Through gripping adventures and character transformations, each season showcases themes of divine intervention, the cyclical nature of existence, and the enduring nature of human conflict, making it a saga of resilience and moral fortitude.

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