

**BLACK SCREEN.**

**SUPERIMPOSE TEXT OVER NEWSREEL AND RELEVANT STOCK FOOTAGE.**

**2024** U.S. ARTEMIS LUNAR Exploration Program Lands People on the Moon and begins building a Sustainable Human Lunar Presence.

**2024** CHINA'S Chang'e 6 Project lands on the Dark Side of the Moon and begins building their Lunar research station.

**2025** Largest Western Corporate Merger creates ALPHATECH - Worlds 1st and largest MEGA-CORPORATION.

**2026** Systematically, Russian/Chinese Corporate Merger creates BAIDEX.

**2028** Global Financial Crisis and Political Scandals allows Political, Corporate and Military lines to blur as ALPHATECH and BAIDEX become more politically influential.

**2028** Global Pandemic outbreak puts emergency powers into the hands of the new MEGA-CORPORATIONS.

**2029** ALPHATECH and BAIDEX work together to help eradicate pandemic and bring about Global Stability with the help of Advanced Artificial Intelligence Systems.

**2030** ALPHATECH and BAIDEX take over Lunar Missions and establish LUNAR Bases on opposite sides of the Moon for research and harvesting resources.

**2031** ALPHATECH and BAIDEX work together to build the MOONSTALK LUNAR Elevator and Expand the GATEWAY Space Station.

**2032** ALPHATECH and BAIDEX integrate fully automated Systems into daily life with unprecedented advancements in Artificial Intelligence.

**2035** Cyber-Attacks between ALPHATECH and BAIDEX create tensions and breakdown in Co-operation between the 2 MEGA-CORPORATIONS.

**2036** ALPHATECH and BAIDEX are engaged in a Corporate COLD WAR.

Footage of people from both sides hold demonstrations against the Digital Totalitarianism.

We ZOOM OUT and see a View of the EARTH mapped out in an Animation showing the EAST vs WEST divide.

Like a Google Earth view we keep Zooming out, into Orbit,  
past the SPACE STATIONS, out into space.

**SUPERIMPOSE TEXT OVER SPACE.**

**The year is 2042.**

**As Hostilities rise on Earth...they also rise on the Moon.**

We reach the MOON.

EXT.MOON - MORNING

The EARTH is RISING over the MOON's horizon.

SILENCE.

We focus on MAGNIFICENCE of the Earth as it's striking beauty  
illuminates the whole frame.

Silhouetted against the Bright Blue Earth there are 2  
ASTRONAUTS in Space Suits sitting on DECK CHAIRS on the top  
of a LUNAR ROVER Vehicle with an ALPHATECH logo emblazoned on  
it.

**(DAN STAMPER, 30 years old) and (RICK WADE, mid-late 30s).**

They are gazing at the EARTH-RISE.

There's music streaming across their headsets, sounding  
COSMIC like Shine On You Crazy Diamond (Intro).

We close in behind them, their helmets silhouetted on the  
Earth.

RICK  
WOW...

DAN  
(Dispassionate Sigh)

RICK  
I have no words, it's  
so...beautiful.

DAN  
(silent)

RICK  
We're looking at EVERYTHING, all  
we've ever known is right there - I  
feel like a GOD, don't you?

Dan remains silent.

RICK (CONT'D)  
 OK I'll be GOD - Look at my  
 creation, look how beautiful and  
 peaceful it is - but look closer  
 and you'll see those idiots down  
 there fighting amongst themselves  
 with their machines, messing all my  
 shit up.

No reaction from DAN.

RICK (CONT'D)  
 If I was really a GOD I'd wipe them  
 all out and start again.

Still no reaction.

RICK (CONT'D)  
 Earth to Dan...

RICK looks at DAN , waves at him - but still nothing.

RICK (CONT'D)  
 GOD to Dan?...

RICK (CONT'D)  
 Planet Earth is blue and there's  
 nothing i can do..

DAN  
 (sighing quietly)

RICK  
 What's up with you?

DAN  
 I wanna go home.

Earth reflects brightly on their visors, DAN is emotional  
 almost tearful.

RICK  
 I thought it would cheer you up  
 having a look at HOME.

He puts his arm on his shoulder

DAN  
 I miss my Wife and Son.  
 (Beat)  
 I shouldn't be here, I should be  
 down there, with them.

RICK  
Hey, they'll be OK.  
(beat - no response)

I bet your boy will be looking out  
of his bedroom window right now,  
thinking how cool his Spaceman Dad  
is.

DAN  
Nothing cool about this place,  
nothing here but Rocks, Dust and  
Machines, this place sucks.

RICK  
We got Jetpacks...

DAN  
Wish I could blast out of here on  
one, I got 6 months until I can  
even apply for a transfer.

RICK  
Why not give it a go?

DAN  
Wouldn't even make it to GATEWAY.

GATEWAY Lunar Space Station Orbits the Moon above them - It  
SHINES in the Sunlight.

RICK  
Why did you sign up for this if you  
don't wanna be here?  
Look at that VIEW - Most people  
would kill for this opportunity.

DAN  
Remember the ARTEMIS Landing?

RICK  
Yeah, the original one, before the  
Tech companies took over.

DAN

Yeah in 2024, I was 12, I watched it with my Dad, he was so excited to see a Man on the Moon again, he said to me 'That could be you one day son' - it was the last time I remember that we spent together, that gave me a purpose, that's all that mattered to me - now here I am and all I want is to be back down there with my Son.

RICK

Makes sense

DAN

And the way those idiots down there are behaving we may not have much time left.

JESS (ON COMMS LINK O.C.)

You guys wanna do any work today?

RICK

(slightly sarcastic)

Hey Jess, you should join us out here, we're having so much fun...

CUT TO:

INT.ALPHATECH MOONBASE. COMMAND CENTRE CONTROL ROOM.

It's not what you'd expect from a regular Space Station design. The Concept is based on Googleplex - the space inside is light and open with Astroturf and Colourful glass walls between spaces.

JESS QUINN (Commander of ALPHATECH Moonbase 35F, UK) Attractive, Smiling Eyes is standing at the Main Control Console. She's in control.

She's using Augmented Reality Tech.

The Middle of the Room is taken up by a large Virtual SAND TABLE - with a 360 degree AR Map of the Moon.

EDGAR DURELL (Alphatech IT Systems Engineer, 27, USA) sits nearby Monitoring Systems Activity.

There are 3 other people in the background in their own Workspaces.

JESS  
 You know I'm too busy to be  
 enjoying myself.

CUT TO:

EXT. LUNAR SURFACE

RICK  
 (off mic)  
 Maybe she wouldn't be so uptight if  
 she relaxed a little.

JESS (O.C.)  
 We got a P3 incident in Luna Ring  
 Sector 10 - Solar panels are going  
 offline.

DAN  
 Again?

CUT TO:

INT. ALPHATECH MOONBASE. COMMAND CENTRE. CONTROL ROOM

JESS  
 Yeah but this time it's escalating  
 we've lost the whole grid and Edgar  
 can't remotely connect to them - we  
 need you two to go have a look.

DAN (O.C.)  
 Is this AI Automation screwing up  
 again?

JESS  
 No Ed says the AI is behaving  
 normally.

She looks over at Ed, hunched over a System Console - he  
 looks round and shrugs.

CUT TO:

EXT. LUNAR SURFACE.

RICK  
 OK we're on our way.

Both men pack up the deck-chairs, jump off the roof and climb  
 into the MOON ROVER vehicle.

INT. MOON ROVER VEHICLE. LUNAR SURFACE

DAN moves into the Navigators Seat whilst RICK positions himself in the cockpit to drive.

The interior lights up with NEON as they access their consoles.

Multiple Heads Up Displays (HUD), including Augmented Reality Maps, Graphical Displays of the Moon terrain and infrastructures appear around them.

Displays show live data, including their names (DAN STAMPER) & (RICHARD WADE), statuses and biometrics in full detail.

RICK starts up the ROVER as they move off.

RICK  
OK ROVER - Set Waypoint to...where  
we headed Jess?

JESS (ON COMMS LINK (O.C.))  
I've uploaded your Waypoint to  
ROVER ONE.

ROVER ONE  
Setting Waypoint for Lunar Ring  
Sector 10 - 1.634 degrees North,  
1.027 Degrees East.

RICK operates the Cockpit and DAN check the Augmented Display Maps.

EXT.MOON. LUNA RING - MOMENTS LATER

As the SUN rises over the horizon, the ROVER vehicle drives at speed across the Moon's surface, throwing up plumes of Moon Dust as it goes.

It passes a Quarry filled with Heavy AUTOMATED Machinery, such as Excavators, Transporters and Drones working on mining the Moons resources.

ROVER ONE then reaches a vast array of Solar Panels - Field upon Field covering the surface as far as the eye can see.

The panels are all numbered with large LED lights on them.

ROVER ONE vehicle drives through the large gaps in the SOLAR panels.

ROVER ONE stops next to Solar panel #101.

The side door opens and RICK and DAN climb out.

DAN

No idea what I'm even looking for here...

RICK

Just check the Panels - looks like panels 102-158 are down, start with 102 - I'll head over to 158.

JESS (O.C.)

They're going down in groups of 4 - be careful it could be system failure but we're not sure.

RICK

So what you saying?

JESS (O.C.)

I don't know, just looks strange, be careful.

A remote MINIGUN TURRET deploys on the back of the ROVER and starts scanning the surrounding area in SENTRY mode.

DAN

We're covered.

ROVER ONE POV: A digitized electronic scan of the area overlaid with Augmented Reality readouts of the Solar Panels status.

ROVER ONE POV: DAN and RICKs statuses and biometrics with SAFE highlighted in GREEN around them.

Rick opens a compartment on the Rover, pulls out an ALPHATECH Branded 'JETPAC'© and attaches it to his back.

DAN takes a moment to gaze at the Earth and then looks at a holo-image of his beautiful Wife and Son on his Helmets HUD.

A crackling communication breaks his moment.

JESS (O.C.)

I want you to just observe and report - do not interact, i repeat do not touch anything until you report it back.

RICK

OK, why?

JESS (O.C.)

We need to make sure we know exactly what is going on - If it's anything but System Failure then it becomes political.

RICK attaches some LASER CANNONS to the Jetpac arms and tests his thrusters and other systems.

RICK (OFF MIC)

Could do with some action round here.

DAN

Hmmm.

Dan pats RICK on the back.

RICK takes a few steps then jumps before firing up the boosters on his Jetpac and launches over the panels.

Sure enough #101 onwards have all BLACKED-OUT, as he thrusts away into the distance.

DAN then opens another compartment and retrieves his own JetPac and attaches it to his back.

DAN (CONT'D)

OK ROVER, I'll have a look round here, cover me.

He jumps towards the Solar panel then ACTIVATES his JetPac and launches vertically into the air.

He descends onto the TOP of panel #102 and starts SCANNING it's surface.

Digital readouts show everything OK on his Visor HUD.

He then boosts his JETPAC and glides over to the other side of the panel.

He kneels down to activate a console on the Panel but it's unresponsive.

DAN (CONT'D)

This thing is totally dead - going to take a look underneath.

INT. ALPHATECH MOONBASE. COMMAND CENTRE. CONTROL ROOM.

Jess is joined by CARL ROGAN (US Military Advisor/Security, 48 USA.) - he Stands arms crossed looking disparagingly at her.

JESS (TO DAN ON COMMS)  
OK, we can see your displays, but there's a lot of interference.

CARL  
What's going on?

JESS  
Routine - nothing to worry about.

CARL  
Shutting me out again Jess?

JESS  
No, just it's nothing you need to worry about.

EXT. LUNA RING. LUNAR SURFACE. SOLAR PANEL #101

DAN fires up his Jetpac again and in one swift maneuver he glides down underneath the Solar Panel.

He activates HIGH BEAM spotlights from his suit to see in the darkness.

He gets to a Service Control Unit on one of the leg supports and sees the Main console is DAMAGED, as he pulls out a handful of severed/frayed wires.

DAN  
You seeing this?

JESS (O.C.)  
What is that?

DAN  
This, is no accident.

POV DAN's Helmet camera feed.

JESS (O.C.)  
What you saying? How could that...

DAN  
You know what I'm saying, looks like our friends at BAIDEX are sabotaging our infrastructure.

JESS (O.C.)  
 You can't say that...the way things  
 are - Are you sure?

DAN  
 These panels didn't just SELF HARM!  
 If it wasn't BAIDEX then who was  
 it?...Aliens?

JESS (O.C.)  
 We need to be 100% sure, we can't  
 accuse until we can prove it.

DAN (TO RICK ON COMMS)  
 Rick, watch out for BAIDEX  
 saboteurs - those sneaky bastards  
 are up to something!

JESS (O.C.)  
 Rick! Don't listen to him, I just  
 want you to search and report back  
 what you find.

CUT TO

EXT. LUNA RING. LUNAR SURFACE

There is an enormous array of Solar Panels stretching over  
 the Moons Surface, glinting brightly in the blinding  
 Sunlight.

RICK seems to be having a lot of fun flying extremely close  
 to the panels.

RICK  
 What?!

DAN (O.C.)	JESS (O.C.)
BAIDEX are messing our shit up!	No! Don't listen to him!

RICK  
 What the hell are you 2 going on  
 about?

DAN (O.C.)	JESS (O.C.)
Check my feed - BAIDEX did this!	We don't know that yet!

RICK watches DANS feed on his Visors HUD of a damaged Control  
 Panel.

DAN (O.C.) (CONT'D)  
Who else would it be?!

JESS (O.C.) (CONT'D)  
We need to be sure!

RICK stops at the base of the Gigantic Solar Panel #158

RICK  
OK I'm at Panel 158.

DAN (O.C.)  
Go underneath and check the Control  
Panel.

There's a slight crackle in the Comms.

JESS (O.C.)  
Re....r Obs.....ort....ack

RICK  
What? You're breaking up.

More Comms static can be heard.

CUT TO:

EXT. LUNA RING. LUNAR SURFACE. UNDERNEATH SOLAR PANEL #158

Rick switches on a High Beam spotlight as he moves under the  
Solar Panel into the Shadows.

POV RICK::his Visor HUD goes Offline and displays error  
messages.

JESS (O.C.)  
(Crackling)  
Rick, you OK we've lost your Feed,  
can you hear me?

CUT TO:

EXT. LUNAR SURFACE. UNDERNEATH SOLAR PANEL #102

POV DAN: trying to connect to RICKS Feed on his HUD but  
getting nothing but error messages.

DAN  
Rick, I've lost contact with you,  
can you hear me?

CUT TO:

EXT. LUNA RING. LUNAR SURFACE. UNDERNEATH SOLAR PANEL #158

RICK

My systems are offline, can't use  
AR, can only observe manually,  
can't see too well, visibility low.

A DARK SHADOW of what looks like an Insect SWARM moves within the underside structure of the solar panel.

RICK moves precariously around, stumbling over cables at one point.

He gets to the Service Control Unit and finds it DAMAGED.

Inside the Panel he finds a DEVICE tangled within the wires.

The device is DORMANT and obviously got stuck - it's recognizable as a BAIDEX MICRO DRONE.

RICK (CONT'D)

What the...

JESS (O.C.)

(crackling)

RI...You...K

Rick pulls the Drone from the wiring as he does lights blink on and it becomes ACTIVE.

The Drone stuns him with an electrical shock.

The THUD of the shock throws him backwards - as if in slow motion due to the low gravity.

He falls HEAVILY onto his back.

RICKS POV: He sees a DARK MECHANICAL SWARM emerge from the underside of the panel it's a FRIGHTENING sight as it fills his Field of Vision -

The MICRO DRONE he found merges into the swarm.

The Swarm then flies inches above his visor and out from under the Solar Panel

CUT TO:

EXT. LUNA RING. LUNAR SURFACE. UNDERNEATH SOLAR PANEL #158

RICK rolls over and pushes himself up from the ground - He scrambles in the dust trying to get up - He powers his Jetpac boosters and gives himself a thrust to go after the swarm.

CUT TO:

EXT. LUNA RING. LUNAR SURFACE

The Micro Drone Swarm makes a MURMURATION and turns across the Sun, briefly eclipsing it.

Rick emerges from under the panel and blasts his Jetpac to go after them.

His Comms Crackle back to life.

RICK  
OK ROVER follow me!

The ROVER ONE vehicle below wheel-spins into action and follows RICK

JESS (O.C.) DAN  
RICK! Are you OK?! RICK! What's happening?!

RICK  
Contact with BAIDEX Drones!

DAN (O.C.)  
What?!

RICK  
You were right! BAIDEX Drones sabotaging our assets - I'm after them now!

DAN (O.C.) JESS (O.C.)  
Go get them! Do not engage!

The Drone Swarm creates a formation that takes on the appearance of a disc - with Weaponized Drones forming the outer rim.

Rick's HUD flashes up 'THREAT DETECTION'

The Drone Swarm manoeuvres over the the edge of the Solar Panel Field and down into a Rift Valley as it heads towards the Dark Side of The Moon.

RICK  
They're heading towards the Dark  
Side.

CUT TO:

EXT. LUNA RING. LUNAR SURFACE. OVER SOLAR PANEL #102

DAN takes off at full speed in his Jetpac out from Solar  
Panel #102 towards Rick.

CUT TO:

EXT. LUNA RING. LUNAR SURFACE

Rick now has his Jetpac at full power as he blasts closer to  
the Drones - he activates 2 side Cannons that fold out from  
his Jetpac.

RICK  
OK ROVER - deploy Drone Cannons.

As soon as he says this command, 2 panels open up on the roof  
of the pursuing ROVER vehicle and 2 Military Grade DRONES  
with CANNONS fly up on either side of RICK.

POV RICKs HUD: Digital Display of RICK, ROVER and DRONES  
targeting the BAIDEX DRONE SWARM

RICK (CONT'D)  
On target.

JESS (O.C.)  
No! Do not engage - are you sure  
they are BAIDEX?!

RICK  
Who else would it be?!

JESS (O.C.)  
We can't see your feed, I'm just  
taking your word for it - We can't  
engage without 100% proof and even  
then we shouldn't!

RICK  
They must be blocking me.

CUT TO:

EXT. LUNA RING. LUNAR SURFACE

Dan is flying low over the blacked out Solar Panels

JESS (O.C.)  
Dan, stop him!

DAN  
I'll do my best but he's too far  
ahead!

JESS (O.C.)  
I'll try to open up Comms with  
Baidex to see if they know anything  
about this.

CUT TO:

EXT. LUNAR SURFACE. RIFT VALLEY

Heavy Industrial Machinery is working within the Valley - The Drones manoeuvre over, under and around the Gigantic machines as Rick zooms after them though the tightest and riskiest of flight paths.

RICK  
I can catch one, bring it back - Ed  
can hack it's logs and prove they  
did it.

Rick's HUD shows him locking on to the Drone Swarm.

RICK (CONT'D)  
Locked on - firing EMP to bring it  
down.

JESS (O.C.)  
No! disengage!

RICK  
You're kidding me - I got this!

JESS (O.C.)  
Disengage now that's an order,  
you're getting too close to BAIDEX  
territory!

Rick reluctantly takes his finger off the trigger.

The Drone Swarm charges up an EMP of it's own.

The EMP Charge originates from the centre of the DRONE SWARM like a BLUE ORB then pulses out through the Swarm towards Rick.

Rick takes evasive action pulling up vertically and looping around behind a massive Lunar Excavator.

The EMP pulse hits the Excavator with full force, it's Arms spasm and crash to the ground, it's lights go out as the PULSE ripples through it.

Rick flies under and around the flailing arms of the Excavator - narrowly missing being hit as he expertly boosts his Jetpac upwards and after the SWARM.

RICK

They fired an EMP - I'm lighting them up!

JESS (O.C.)

No!!!!

Ricks POV: HUD shows him arming his Cannons, his support drones and Moon ROVER Cannon.

Moon Rover is speeding across the Lunar Terrain right under Rick - It's Turret Cannon locked onto the Swarm.

RED lights appear on every one of the Drones.

These lights then change to different multi-colours as the Drones individually split apart.

They BUZZ around in an erratic formation.

Rick opens fire - at the same time the ROVER Vehicle on the surface also opens fire.

The Lunar Sky lights up with a Neon Light Show of LASER BOLT colours coming from Rick and the ROVER's Gun Turret.

The Drones are too small, fast and agile to be hit, as they swirl around, dodging every laser blast.

CUT TO:

EXT. LUNA RING. LUNAR SURFACE

DAN is flying across the Lunar Surface as fast as he can.

Ahead he can see the light show of laser bolts and Drones.

JESS (O.C.)  
DAN! can you see him!

DAN  
He's almost at the Dark Side of the  
Moon.

JESS (O.C.)  
You both need to turn back, We  
can't cross over to BAIDEX  
territory it will trigger their  
Auto-Defences!

CUT TO:

EXT. LUNAR SURFACE. RIFT VALLEY

RICK is raging and unleashing his fury upon the Drone  
Swarm....but like an annoying swarm of flies they continue to  
evade his onslaught.

JESS (O.C.)  
Stand Down! Stand Down! That is a  
direct order!

RICK  
You're not the Military Jess, we  
don't follow orders...

A LINE of DARKNESS approaches.

JESS (O.C.)  
You're approaching the Dark Side of  
the Moon - getting Danger Close to  
BAIDEX territory - back off now!

RICK  
Sorry Jess, I can do this.

The BAIDEX Drones and RICK sink into the darkness - DAN's  
Suit and Gunfire light up the environment.

JESS (O.C.)  
20 seconds to back off!

RICK  
Don't worry they can't kill me,  
I'll get hit by an EMP at worst.

JESS (O.C.)  
You don't know that for sure.

RICK POV: His HUD shows the red line of BAIDEX territory approaching with a countdown clock from 20 seconds running down.

All his displays are highlighting the WARNING that he must NOT cross this line.

JESS (O.C.) (CONT'D)  
DO NOT CROSS THE LINE!

RICK exits the Rift Valley, through the PITCH BLACK, there are some lights of BAIDEX MoonBase.

RICK is trying his hardest to hit a Drone.

POV RICK: He manually over-rides the targeting computer.

RICK takes a shot and clips a Drone with a lucky shot.

The Drone sparks and spins breaking off from the rest of the flock.

The main Drone swarm re-aligns its disc formation and speeds up towards the BAIDEX Zone.

RICK sees a chance to get the damaged Drone as it tries to catch up with the main drone swarm, spiralling around in a corkscrew motion.

He boosts his Jetpac.

RICK'S POV: HUD highlights the Border into BAIDEX territory - he's seconds from crossing the line.

He is hell bent on getting that Drone. He closes in on it - He's close, getting closer...

His support Drones break formation and extend claws to retrieve the damaged BAIDEX Drone but STOP DEAD as they reach the BAIDEX LINE.

RICK'S Momentum keeps him going, he's just about to grab the Drone with his arm outstretched...

HE CROSSES OVER THE BAIDEX LINE.

JESS (O.C.) (CONT'D)  
RICK! STOP!

It's too late.

The Dark Side of the Moon LIGHTS UP like a BRIGHT SUMMER'S DAY.

SPOTLIGHTS, FLOODLIGHTS, LASERS, AUTO-DEFENCE MACHINES, FLARES all instantaneously activate - He's blinded by the light.

RICK  
Oh shiiiiiiittttttt!!!!

TRACERS stream directly at him, He's hit with glancing blows and uncontrollably spirals out of control.

At first it looks like they're just WARNING SHOTS but then it's apparent that these are LETHAL.

RICK crashes into the ground - Moon Dust PLUMES around him.

His momentum rolls him across the Moon's Surface and he lands motionless, still and silent for a second.

As the dust clears RICK sees the vast emptiness of space, with EARTH, his home, far away.

As he pulls himself up this temporary silence erupts into CHAOS as SWARMS of DRONES head his way - followed by Military Vehicles and Armoured BATTLE-MECHS.

JESS (O.C.)  
Get out of there!!

He's stunned and fumbling trying to power up his Jetpac.

Its damaged - it barely fires up, enough to launch him 20 feet before he drops to the ground again.

RICK POV: He's 200 meters inside the BAIDEX line. HUD Warning of IMMINENT MULTIPLE THREATS.

He tries to push himself back to safety but with his injuries and broken gear he's struggling.

He's 125 meters away from safety.

The BATTLE-MECHS, TURRETS, and Drones all open fire.

DUST billows around RICK as a full-on Assault rains down upon him.

Rick takes multiple hits and fires up his Jetpac again.

It gets him out of the target zone but fails to get him very far before he drops to the ground again.

He keeps trying to get to safety but it's a pathetic sight - His equipment has failed him, he limps away like a wounded animal.

CUT TO:

EXT. LUNAR SURFACE. EDGE OF BAIDEX TERRITORY

The MOON ROVER vehicle sits stationary along with the RICKS Drones at the Baidex border.

DAN POV: Dan approaches the line (Seen on his HUD) - he sees the lights of RICK being attacked.

He dives down to the MOON ROVER activates it's controls from his HUD and remotely drives it towards RICK.

DAN  
OK ROVER - override default  
protocol and rescue RICK!

The MOON ROVER Wheelspins into Action and heads towards RICK.

He remotely opens the MOON ROVER doors.

The MOON ROVER and DAN cross the BAIDEX Line.

DAN Dives down towards the MOON ROVER and enters it, climbing into the Cockpit.

Rick is on the ground - DAN heading towards him on one side - The BAIDEX Machines on the other.

Just as the MECH swarm is about to reach RICK - the ROVER skids up to him and in a 360 degree manoeuvre, opens its doors and scoops him up from the Surface with a mechanical arm hook.

ROVER turns away from the Machines and drives off, heading out of BAIDEX territory with the MINI-GUN turret BLAZING a TRACER trail behind it as it goes.

TRACERS and LASER BOLTS barrage towards the ROVER - The DRONES, MECHS, ARMOURED VEHICLES now go after ROVER.

ROVER blasts Drones out of the Lunar Sky.

ROVERS POV (HUD): ROVER is in the RED ZONE - Alarms and Warnings are flashing constantly - ROVER crosses the Border into the GREEN ZONE.

The BAIDEX Defence Machines STOP dead - right on the line of the Border - unable to continue.

ROVER Drives off across the Moons Surface, guns retract and disengage.

The BAIDEX Defence Machines all stand in a PERFECT line on the Border of BAIDEX territory, MOTIONLESS.

The machines transition into a DIGITAL AR Display.

MATCH CUT TO:

INT. MOON-BASE ALPHATECH. CONTROL ROOM.

The AR Map of the Moon shows the BAIDEX defence machines all lined up perfectly on the BAIDEX line - just as we have just seen in previous scene.

The room is in a state of high alert illustrated by RED flashing warning displays all over the place.

There are now 5 people in the Control Room all looking highly agitated - we are introduced to them by AR displays projected onto them from the console:

JESS QUINN Alphatech Moonbase Commander , 37, UK.

EDGAR DURELL Alphatech IT Systems Engineer, 27, USA.

CARL ROGAN, US Military Advisor/Security, 48 USA.

CLAIRE DRAKE, Astrophysicist, 32 UK.

DR. WERNER KEPLER, Medical/Bio-Science Specialist, 55, Germany.

Jess, Carl and Claire now stand around the VIRTUAL SAND TABLE, A large digitised Map that displays a full 3D 360 degree view of the Moon - It projects AR Avatars of Structures, Vehicles and Assets that can be viewed in detail.

Edgar and Werner sit at their own Consoles at the side of the room.

JESS

DAN!? RICK!? Are they OK?! Can we get anything?!

EDGAR

Lots of signal jamming going on, I'm not getting true readings from them.

WERNER

DAN's Bio signs look OK but can't read RICKS.

CARL

Baidex have attacked our men!

CLAIRE

Are they OK? Are BAIDEX going to attack us now?!

JESS

We don't know anything yet, we need some clarification, I need to know if they're OK.

CARL

We need to be ready for a Blitz. We need our bots in position, ready to strike.

CLAIRE

We can't do that!

CARL

Says who?

CLAIRE

Says the Lunar Non-Aggression Pact.

CARL

They sabotaged our assets and ATTACKED our men!

JESS

We're not going to react aggressively! Anything we do up here could trigger World War 3 down there!

CARL

Try telling them that - I guarantee they will attack us now! You didn't really control the situation there, Commander, maybe I should take over...

JESS

Oh yeah, you'd love that wouldn't you Carl? Alphatech assigned me as Commander, you're just here as Military Advisor.

CARL

Ok then, I'm advising you to arm up  
and be Attack ready.

EDGAR

No need to worry - Borderline  
protocol, those bots are programmed  
not to go beyond that line unless  
instructed.  
OK ALPHA isn't that correct?

MOONBASE ARTIFICIAL INTELLIGENCE  
(ALPHA)

I can confirm no hostile threat  
will occur, Baidex Defences are  
restricted from going beyond their  
boundary.

CARL

Bullshit - they've been waiting for  
a reason to come at us - keep a  
close eye on all BAIDEX activity,  
if they move an inch we need to be  
ready.

EDGAR

They're not moving. They won't  
cross the line.

CLAIRE

RICK has crossed the line! What was  
he thinking? Jess call BAIDEX now -  
tell them it was a mistake! We need  
to resolve this situation - if we  
talk to them we can calm this.

WERNER

They're waiting for our next move,  
I suggest we handle this  
carefully...

Edgar tries to contact BAIDEX through his Console - but he  
gets Communication Error messages back.

EDGAR

BAIDEX aren't responding, all  
channels seem to be blocked.  
Something's not right here.

JESS

What?! Keep trying!

CLAIRE

What about Rick and Dan?

JESS (ON COMMS LINK)  
RICK!? DAN!?

There's a crackling as The MOON ROVER COMMS can be heard

DAN (O.C.)  
Get Werner to ROVER DOCK 1 Now!

JESS  
DAN! You OK? How's RICK?

DAN (O.C.)  
Not good! We need Werner there now!

Werner rushes out of the Control Room right away.

Silence and concern fills the room.

CUT TO:

INT. MOON ROVER VEHICLE. LUNAR SURFACE

ROVER Auto-Pilot is ON.

DAN is in the Vehicle Hold, cradling RICK whose suit is VERY badly damaged and he looks BADLY Injured.

DAN has a MediKit and is trying to patch him up as best as he can.

RICK weakly raises his arm and pulls DAN closer to him.

RICK  
I didn't think they would try and kill me, why did they do that?

DAN  
C'mon man, I'll have you back soon, Werner will fix you up, then you can go home.

RICK  
Not this time, this is it.

DAN  
OK ROVER speed it up! Fast as you can!  
We'll get you back, don't worry you'll be OK..

RICK  
You're a bad liar.

DAN  
OK ROVER, how long until we reach  
Moonbase?!

ROVER  
CALCULATION: 7 minutes and 22  
seconds

DAN looks concerned, RICK sees it in his eyes

RICK  
You know I'm not gonna make it that  
long....

Dan looks at his vital signs, they're fading, the readouts  
confirm what RICK just said.

DAN  
OK Rover, STOP here!

The ROVER vehicle slows down to a halt.

Dan straps an oxygen mask to RICK's face and puts a new  
helmet on him. Then puts his own helmet

DAN (CONT'D)  
OK ROVER, Open main Door.

The cabin depressurises and the back doors open, a ramp  
extends out to the Moon's surface.

EXT. LUNAR SURFACE

DAN picks up RICK and carries him out of the MOON ROVER.

The ALPHATECH Moon-Base can be seen in the near distance.

He sits RICK down at the bottom of the ramp and sits behind  
him so they can both look up at the EARTH.

RICK  
Beautiful.

DAN  
Yeah Beautiful.

RICK  
You should go home, do whatever it  
takes, fuck em.

He manages a smile.

DAN  
Yeah fuck em.

RICK  
I thought I'd have more time, I  
thought I'd get back home again...

RICKs life is ebbing away, his eyes roll back, Dan hugs him tighter, crying.

DAN  
Come on man, stay with me.

RICK  
I'm sorry...

RICK dies.

DAN calls his name a few more times as he cries.

CUT TO BLACK.

INT. MOON-BASE ALPHATECH. CONTROL ROOM.

The control room is silent - we hear Dan's emotional response to Ricks death over the Comms.

They all can't look at each other. They are all visibly upset, most of all Jess.

Carl looks angry.

A Holo/Video Communication (HoloComm) comes up on the main terminal - it's ALPHATECH EARTH HQ.

A Well Dressed, Charismatic, Middle Aged Man can be seen - AR display shows him as being STEVE PAGE - Vice President of ALPHATECH.

STEVE PAGE  
Tell me we haven't just attacked  
Baidex!

JESS  
No, we haven't!

STEVE PAGE  
Then how am I getting alerts saying  
we have?

JESS  
Rick crossed the Baidex line...

STEVE PAGE  
Why the hell would he do that?!

JESS

He found drones sabotaging our  
Panels and he went after them...

STEVE PAGE

Did you confirm that?

JESS

I couldn't be sure, there was a lot  
of confusion..

STEVE PAGE

Jess, I personally put you in  
charge there, Why didn't you stop  
him?

JESS

I'm sorry, I tried, things came to  
a head, Rick wouldn't listen..

STEVE PAGE

Jess, you should have stopped him..

JESS

Steve, Rick is dead.

Steve doesn't know what to say.

Steve's HoloComm is joined by another.

AR Display shows US DEPARTMENT OF DEFENSE (SPACE FORCE) -  
GENERAL TOM BULMAN.

TOM BULMAN

Moonbase ALPHA, this is GENERAL TOM  
BULMAN - What the hell is going on  
up there!? Have you just engaged  
with BAIDEX?!

STEVE PAGE

GENERAL, with all due respect..

TOM BULMAN

The last thing we need right now is  
conflict with BAIDEX, any kind of  
incident could ignite hostilities,  
tell me what happened!

Jess bristles

JESS

SIR, this incident is not something we anticipated - Our Engineer was reacting to a breach of Security - BAIDEX were sabotaging our site...

STEVE PAGE

Can you prove this?

JESS

Yes, well I need to check...

TOM BULMAN

That's not good enough, I need facts, now! Right now we're trying to avoid any kind of conflict. Our negotiations are breaking down as we speak, this could destroy them completely!

JESS

They killed RICK WADE!

STEVE PAGE

What?! Jesus Christ!

CARL

BAIDEX killed one of my men, you expect us to be OK with that?

TOM BULMAN

I expect you to do as you are ordered Major, As far as I'm concerned we stand down.

CARL

Yes sir.

TOM BULMAN

(Unsettled)

I'm sorry we lost a good man but this is about ensuring the safety and security of BILLIONS of people.

JESS

What about Rick? Since when did BAIDEX think it's okay to use lethal force?! It directly contravenes all aspects of the LUNAR PACT! What are you going to do about that? What are we supposed to do now?!

TOM BULMAN

We don't react - I need to know exactly what happened, so we can try and resolve this mess!

JESS

Our Feeds and Comms were blocked, so we don't have much to go on, only what Dan can tell us.

TOM BULMAN

I want a full report then we'll schedule and Emergency Conference Call - I want Dan Stamper to give us a full sit rep.

Major Tom Bulman is just about to sign off.

CLAIRE

General, How bad is it down there?

TOM BULMAN

It's not good - we seem to have lost control.  
That's what happens when we let the Corporations take over.

STEVE PAGE

That's unfair Major, Our mission was always to organise the world, our technology was designed to help.

TOM BULMAN

Spare the Corporate bullshit Steve, having 2 powerful Companies involved in Global affairs was never going to end well.

STEVE PAGE

We didn't think we would lose control.

TOM BULMAN

That's what we were always afraid of, you're creating extinction from evolution. Did you not think of the risks of developing a Virtual Battlefield?

STEVE PAGE

We advanced our AI to counteract Baidex AI development within a virtual battlefield but once the velocity and dimensionality of the battlespace increased beyond human comprehension, human involvement became limited. So with any new threat, engaging the system manually is out of our control now.

STEVE PAGE (CONT'D)

Communications and Networks are going down globally, Cyber-attacks are on an unprecedented scale, there's a lot of confusion and disinformation .

TOM BULMAN

So what are you saying?

STEVE PAGE

The AI WAR has already started, we just need to figure out how to stop it becoming REAL.

Everyone is visibly shocked at this statement.

TOM BULMAN

And where does this incident leave us?

STEVE PAGE

I could be wrong but an event such as this could cause a systematic chain reaction.

TOM BULMAN

I hope to God that you are wrong. Make sure Captain Stamper reports in immediately, we need to diffuse this, if we can talk to BAIDEX we might be able to do something.

TOM BULMAN's HoloComm image disappears as he signs off - Jess is visibly shaken and angry...

CLAIRE

How can we stay here now, we need to be evacuated?

STEVE PAGE

You'll just have to stay calm and wait until we can sort this out.

CARL

We'll do what we have to. They  
killed one of my best men!

JESS

He was our friend too! But you  
forget that there's people in  
BAIDEX that used to be our friends  
- it wasn't them who killed RICK it  
was the Machines.

CARL

Machines controlled by Baidex!

EDGAR

That's debatable...

CARL

Even so, they need to answer for  
Ricks death and they are silent!  
With both our sides on the brink of  
War , there's a possibility it was  
intentional.

EDGAR

I still can't get through to them,  
can you Steve?

STEVE PAGE

No, like I said we're experiencing  
high levels of Communication  
disruption right now.

Steve Page looks like he's receiving some other kind of news.

STEVE PAGE (CONT'D)

I have to go, I'll be in touch.

His Comms signs Off.

CARL

I'll action increased 3D Printing  
production of Drones and Guard  
Bots.

WERNER (O.C.)

Dan has just arrived at the Airlock  
now.

JESS

Look after him Werner.

CUT TO:

INT. MOON-BASE ALPHA. MAIN AIRLOCK.

MOON ROVER has docked into the Airlock and DAN is emerging into the AIRLOCK BAY carrying the body of RICK.

He goes through a Decontamination Chamber, where he is blasted by air jets and then walks into the Re-pressurised area.

Bots come to assist and help him remove his Spacesuit and instantly start uploading the data from it into terminals.

Dr. Werner Kepler is there to meet him with a Medic-Drone that disassembles and deploys into several Medical CENTIBOTS.

Dan puts the body of Rick onto a Gurney as Bots start to analyse him.

They guide Dan onto another Gurney and begin scanning and assessing his condition. Forcing him to lie down.

Dan pushes and swats the machines off him, gets up and kicks his Gurney and then drop kicks a Medical Centibot in a rage.

Werner tries to motion him back on to the Gurney as Dan is shaking his legs are visibly buckling. He collapses to his knees as he breaks down.

Werner silently hugs him.

WERNER

You're OK, I got you.

DAN

Rick's Dead.

WERNER

I know.

DAN

I should have stopped him.

WERNER

There wasn't anything you could have done.

DAN

I could have, I could.

WERNER

No Dan, you couldn't, you tried.

DAN

They Killed Rick.

WERNER

We can't blame them, it was an accident.

DAN

Accident?! That was no accident, they could have stopped it! They didn't have to kill him! Look at him!!

DAN pulls himself up and walks over to Ricks lifeless, CHARRED body lying on the Gurney, as multiple Mini Medical CentiBots hover around him, scanning.

Werner gets up and picks up his Medical Console and controls the bots to move away from Ricks body.

DAN (CONT'D)

He was my best friend. I can't believe he's gone, they didn't have to kill him.

WERNER

He crossed into BAIDEX territory, he should have known the dangers.

DAN

He did, he wasn't an idiot, he wouldn't have risked his life. This shouldn't have happened!

WERNER

What's going on back on Earth is making a lot of people nervous, I suspect BAIDEX are escalating their defence strategy here too.

DAN

No shit, I've been trying to tell ALPHATECH for months that BAIDEX is up to no good, now this. They were destroying our stuff, we need do something.

WERNER

There's extremely sensitive politics playing out here Dan, we don't want to rock the boat.

DAN

I don't give a shit about politics, I'm an Engineer I fix things, they killed my friend, how am I gonna fix that?

JESS (O.C.)  
 WERNER, Is DAN OK?

WERNER  
 He's OK Jess, just patching him up.

JESS  
 Once you're done send him to me,  
 Bulman and I want a word with him.

WERNER  
 OK will do.

DAN  
 Great, last thing I need...

WERNER  
 There going to want to talk to you,  
 whatever you tell them is crucial.

DAN jumps of the Gurney and pulls all the medical bots/drones and instruments off himself and strides off down the corridor.

WERNER (CONT'D)  
 Where you going? Control Room is  
 that way!

DAN  
 Like I said, I don't give a shit.

WERNER  
 But it's important!

DAN  
 Not as much as my family.

DAN waves as he walks down the corridor - the mini bots and drones try to follow him but Werner recalls them.

INT. MOONBASE ALPHATECH. CONTROL ROOM

The Control Room is in chaos - lot of chattering coming through on different Comms and everyone in the room is highly animated, the stress is palpable.

JESS  
 ALPHA do we have a Safe Base?

MOONBASE AI  
 Base is on Defence Protocol 1.

JESS

OK - keep a low profile and keep our activity hidden - we don't want BAIDEX to know what we're doing...

CLAIRE

Just like we don't know what the hell they are doing! We've not heard anything, their silence worries me a lot! I don't like this - try them again!

EDGAR

I'm looping hail commands to them but it's a Complete Blackout - they've put up a wall, can't get anything through.

JESS

Yeah, keep trying Ed. This isn't right, we had a good working relationship with Baidex, they wouldn't shut us out like this.

CARL ROGAN is at his terminal in the corner of the Control Room - he has headphones on and is looking extremely concerned.

JESS (CONT'D)

Carl, do you have anything?

He's not responding instead looking into his terminal.

JESS (CONT'D)

CARL!

Carl removes his headset.

CARL

Give me 2 minutes - In direct Comms with Pentagon.

EDGAR casts multiple news feeds on to the main AR Terminal in the centre of the Control Room.

Each News Feed shows ominous signs of an escalating conflict on Earth.

TENSIONS RISE BETWEEN EAST AND WEST!

BAIDEX CLAIMS MASSIVE BREACH BY ALPHATECH

BAIDEX SECURITY FORCES ESCALATE GRAY ZONE WARFARE  
ALPHATECH MILITARY INCREASE PRODUCTION BY 500%  
CYBER-WORLD WAR 1!  
HAS BAIDEX ACHIEVED ARTIFICIAL SUPER INTELLIGENCE?

JESS

That doesn't look good.

EDGAR

That's just a sample - online  
chatter from Earth sounds  
ominous...but I'm not getting any  
reports of Moon events on Earth -  
there's no reports of our little  
incident.

CLAIRE

But that looks like it's escalating  
pretty fast!

CARL

It is.

JESS

Do you know something we don't?

CARL

All I know is that things have  
taken a turn for the worse -  
nobody knows what is fact or  
fiction anymore - I've been advised  
that we're moving to to DEFCON 2 -  
which means that WE have to be  
combat ready.

JESS

We're not ready for this.

CLAIRE

Jess is right, we're not ready for  
this, there's only a handful of us,  
and we're not Soldiers!

CARL

We'll have to upscale our automated  
defences.

MOONBASE AI

I can start running 3D Print  
Sessions to produce as many Drones  
and Bots as possible in readiness.

JESS

This can't be happening, we need to speak to BAIDEX Moonbase!

EDGAR

I still can't get through and there's nothing coming from their side...and there's something else.

JESS

What is it?

EDGAR

I dunno, it's like I can't connect to some Alphatech Services, I'm trying to ping basic stuff but it's gone, I've lost root access and the keys I used have completely changed and and what's even more worrying is there's a shitstorm of aggressive Baidex hacks going on.

CUT TO:

INT. MOON-BASE ALPHATECH. DAN'S LIVING QUARTERS.

Dan's room is basic but as much of a home away from home as possible. Family photos and kids paintings on the wall.

He strips off the remainder of his spacesuit down to thermal undergarments.

Dan looks around his room and sees a picture of him and Rick then turns to a picture of him with his family.

He goes to his Terminal - logs in and sets up a Video Call back home.

The Graphical Interface shows the connection routing GATEWAY to ALPHA ONE Station then down to a Farmhouse in OREGON, USA.

As it does so Dan wipes his eyes and tries to compose himself.

The Video Call connects to Dominique (Home).

A beautiful Dark Haired Woman in her early 30s answers the call.

DAN

Hey there, how you doing?

DOMINIQUE

Hey! Hi my love, we're good, how  
are you...what's wrong?

She sees through his fake smile right away and as soon as she  
does it begins to crack.

A little boys voice in the background interrupts.

JAMES

Daddy?! Is that Daddy?!

DOMINIQUE

Yes.

Dan recomposes himself and has a great big smile for the boy  
who is now really excited to see his Daddy.

JAMES

DADDY!!

DAN

Hello my boy! Wow look at you,  
looking good!

JAMES

Daddy I'm missing you, are you  
coming back?

DAN

Daddy always comes back.

JAMES

Now?

DAN

Not now but soon, very soon.

JAMES

Are you on the Moon?

DAN

Yes I am.

JAMES

How did you get there?

DAN

In a Rocket Ship.

JAMES

Wow! I wave at you every night when  
I go to bed, can you see me?

DAN  
Yeah sunshine, I see you all the  
time.

JAMES  
I miss you.

DAN  
Miss you too - I love you.

JAMES  
Love you Daddy - Daddy wait there!

James excitedly runs off to get something

DAN  
How is he?

DOMINIQUE  
Good days and bad days.

DAN  
Dom...

DOMINIQUE  
What's happened?

Dan is visibly upset

DAN  
It's Rick, Rick died, they killed  
him.

DOMINIQUE  
What?! What do you mean? Who killed  
him?

DAN  
Baidex, he crossed into their zone  
and they killed him.

DOMINIQUE  
Are you in danger?

DAN  
I don't know.

DOMINIQUE  
I want you to come home. Promise  
me you'll come home.

James re-appears holding a crudely built Lego Spaceship and  
Spaceman.

JAMES  
Look Daddy! It's you!

DAN  
Wow! That's awesome!

DOMINIQUE  
Things are getting tense down here,  
you should be at home. Come home my  
love, whatever it takes.

DAN  
I will.

JAMES  
Daddy, Are you coming home?

DAN  
Yes I am, as soon as I can.

DOMINIQUE  
Stay safe.

DAN  
You too, love you both.

DOMINIQUE  
We love you too.

JAMES  
Daddy I L.....

The Call abruptly disconnects and Dan is left looking at a  
'Connection Error' message on the screen.

DAN  
What the...?

Dan's emotions get the better of him and he thumps  
the screen with his arm then kicks the chair across the room.

DAN (CONT'D)  
Fuck this.

He looks out of his viewing window at the Earth.

He grabs some trousers and a jacket and quickly puts them on  
and heads out the door of his room.

CUT TO:

INT. MOON-BASE ALPHATECH. CONTROL ROOM.

Jess is trying to contact Dan.

Edgar is hunched over his console trying to come up with answers.

Carl is examining the Military and Security Feeds.

Claire is nervously pacing up and down checking all the Earth based news feeds - the news is looking OMINOUS.

WERNER enters the Control Room

JESS

Where's Dan?

WERNER

He's a bit shaken, give him some time.

CARL

We have no time!

JESS

Is he OK?

WERNER

Yes, no, I don't know. He's OK but he's hurt.

JESS

What about Rick?

WERNER

I've done a brief examination, he died from multiple blast wounds, it was no accident. He's in the Medical Bay. We should contact his family

JESS

Yes I'll do that right away.

WERNER

Have we heard anything from Baidex? Why they reacted that way?

JESS

Nothing.

CARL

Their silence speaks volumes.

JESS

We still don't know anything yet.

WERNER

That's what worries me, why are they so quiet? It doesn't make sense.

CARL

I don't trust them, I'm just waiting for the order to make a move.

JESS

What the hell you talking about 'making a move', we worked for years with Baidex establishing these bases, we need to work this thing out with them.

CARL

They're the enemy now.

JESS

I really hope you're wrong.

CUT TO

INT. MOON-BASE ALPHATECH. MEDICAL BAY.

Dan walks past the Medical Bay, Ricks body is lying on a gurney in the middle of the room, wrapped up in a body bag.

He looks and then walks past.

INT. MOON-BASE ALPHATECH. CONTROL ROOM.

EDGAR

Hold up guys you may wanna see this.

They all move towards the main console

Edgar casts a 3D Holographic Perfect image of the Earth onto the main console - a lot of flashing statuses and red lines are on it.

JESS

What's that?

EDGAR

Global Communication disruption,  
never seen anything like it, it's  
like the whole planet has gone  
offline.

CLAIRE

What does that mean?

CARL

Invasion or worse...

JESS

Really? How do we know? Nobody can  
tell us anything!

EDGAR

I dunno Carl, lets not jump the  
gun.

CLAIRE

Does that mean we can't communicate  
with anyone now?

EDGAR

We can't connect to Earth anymore,  
I can try Alpha One Station but I  
don't think it will be possible.

CLAIRE

I need to call my family! I need to  
speak to them! What if this is  
it?!

WERNER

We should evacuate.

CARL

We can't leave, we need to hold  
this base.

CLAIRE

What makes you think we want to  
stay here? Werner is right, we  
should evacuate. I for one would  
rather be with my family if  
anything happens, we should all  
leave now, while we can.

CARL

That's not your call or anybody  
else's call Claire.

JESS

I'm Base Operations Manager here, it's my call, we need to establish some kind of Comms, as Baidex are our nearest neighbours we should contact them and work something out.

CARL

Baidex? Are you for real?! How do you know they aren't planning to attack us as we speak?

JESS

Like I said Carl, It's my call.

DAN walks into the room and the bickering stops immediately

Jess walks up to him and not sure what to do, whether to hug him or leave him be, she places a hand on his shoulder.

JESS (CONT'D)

Are you OK? I can't believe Rick is gone.

CHARLES

Dan, how are you? I'm sorry about Rick.

EDGAR

Hey man, you OK?

CARL

Good to see you Dan.

Dan looks around the room.

DAN

I'm OK, What's going on? My Comms back home got cut off.

JESS

We're not sure but seems like all External Comms are down.

DAN

How's that even possible?

EDGAR

Looks like a hack on a global scale, it's totally messed up, beyond crazy.

CARL

I'm glad you're here Dan, we need to take make sure this base is fully operational and stays under our control.

DAN

Not me, I've had it - I'm going home.

CARL

Haha!

DAN

I'm serious.

CARL

What?! You are Contracted Personnel, you'll do as your ordered!

DAN

Court Martial me then! I don't give a shit! Like I said, I'm going home.

CARL

How the hell do you think you're gonna do that?

DAN

Take MoonStalk to Gateway then a Shuttle to AlphaOne Station and drop back down to Earth, I can be home in 2-3 days.

CLAIRE

He's right, we should all go!

JESS

Dan, you can't, we need you here.

DAN

No you don't , we're getting phased out remember? Fully automated MoonBase by 2042, you don't need me here.

JESS

Alphatech need you to report in about the incident, it's important.

DAN

I thought Comms are down.

JESS  
Yes they are...

DAN  
Then you don't need me - call me  
when Comms are back up, I'll be  
getting ready to leave.

Dan leaves the room.

INT. MAIN MOONBASE CORRIDOR.

Dan wanders through the base. A Sentry-Bot is coming towards him, it stops when it sees him and its Green and Blue lights turn RED.

SENTRY-BOT  
*Stop right there!*

Dan stops. Holds up his hands.

DAN  
Hey! Hold on, friendly here - OK  
Sentry Stand Down.

SENTRY-BOT  
*I don't know how to help with that,  
I don't understand.*

DAN  
Stand Down!

SENTRY-BOT  
*I'm sorry there was an error.*

The sentry bot lights go back to Green and Blue and it moves past Dan.

INT. MOON-BASE ALPHATECH. CONTROL ROOM.

Jess is trying to contact BAIDEX, Carl puts his finger on the console and terminates the connection.

JESS  
What are you doing?!

CARL  
Jess, you're wasting your time, we  
should be thinking about our  
Defences.

JESS  
I'm in charge here, I decide..

CARL  
Under the circumstances Jess this should now be a Military Operation.

JESS  
Seriously?! You're taking over?

CARL  
I think that would be the correct action to take.

JESS  
No way, I control this base, this is an Alphatech base.

CARL  
Jess, don't make this difficult.

JESS  
Why? What are you gonna do?!

Jess and Carl square up to each other.

WERNER  
People stay calm, we shouldn't be fighting each other, especially now.

The room is becoming tense and everyone is now trying to speak at once - the group is arguing amongst themselves.

INT. MOON-BASE ALPHATECH. CENTRAL MODULE /ENGINEERING ROOM

A HUGE Docking Area that looks like a Football Stadium - it's covered by Clear Dome that can open up.

In the Area is a large array of MILITARY TECH - BATTLE-TANKS, BATTLE-MECHS and ROBOT SOLDIERS in all Shapes and Sizes.

Ones as Big as Houses (Kind of Like TRANSFORMERS) and Smaller Humanoid Sized Robots (GUARD/SENTRY BOTS).

There are THOUSANDS of COMBAT DRONES stored in racks all along the sides, like spectators.

On One side of the Giant Area is a Production line where more BOTS and DRONES are being MASS 3D Printed.

Dan is at an Engineering Console, working in front of a 3D Display of the LUNAR SPACE ELEVATOR called MOONSTALK and its connection to the GATEWAY SATELLITE.

He's REMOTELY checking it works OK and planning his route.

DAN Programs in the departure from MOONSTALK and destination of ALPHA-ONE SPACE STATION via GATEWAY LUNAR SATELLITE.

He then Maps the trajectory down to EARTH to land at ALPHATECH HQ on EARTH.

TOTAL JOURNEY TIME: 7 DAYS - **DELAYS EXPECTED**

DAN

Aw Shit!

Dan looks to the sky in despair. The EARTH dominates the view out of the CLEAR dome roof.

Something catches his eye.

He sees an overly bright FLASH over the USA.

He runs over to a viewing platform and looks through the telescope there.

What he sees SHOCKS him to the core.

What looks like bright FLASHES are erupting all over USA and EUROPE.

It's unbelievable but also unmistakable -

NUCLEAR WAR has broken out!

He's stunned - the flashes reflecting in his eyes.

He Panics and almost falls as he jumps down from the viewing platform.

SERIES OF SHOTS

MOONBASE ALPHA CORRIDOR: Dan running through the Moon-Base frantically, tripping over himself.

MOONBASE ALPHA CONTROL ROOM: - everyone arguing, the arguments getting more and more heated.

MOONBASE ALPHA GREENHOUSE: Dan running, sweating, pushes past Robots.

MOONBASE ALPHA CONTROL ROOM: Jess pushing Carl out of her space. Werner pulling Carl back. Edgar getting up and holding Jess back.

MOONBASE ALPHA: Close up on Dan's panic.

MOONBASE ALPHA CONTROL ROOM: As everyone is arguing Terminals on the main console and surrounding wall are flashing RED warnings.

INT. MOONBASE ALPHATECH. CONTROL ROOM

Dan rushes into the Control Room as everyone is practically FIGHTING each other.

DAN

STOP!!!

They immediately stop what they are doing when they see him.

Dan looks terrified.

Jess walks up to him, his appearance is disconcerting at the least.

Dan looks around the room - sees the Warnings on the Consoles.

DAN (CONT'D)

Have you any idea what's going on?!

JESS

No what is it? Are you OK?

DAN

Look!

He points at the WARNINGS but they are GENERIC and don't explain what's going on.

DAN (CONT'D)

It's started!

CLAIRE

What's started?

DAN

WAR!

JESS

No it hasn't, it can't have...we would...

Her voice cuts off as she starts to become aware of the situation.

CARL  
Are you sure?

DAN  
I need to show you.

CLAIRE  
What you talking about?

EDGAR  
I don't believe it they wouldn't...

WERNER  
Dan, you may be in shock, you need to rest now.

DAN  
We need to see EARTH.

Dan walks up to the Console but sees a bunch of Error messages:

'Connection Failed'

'Abort, Retry, Fail'

'An Unknown Error Occurred'

'The Server Encountered an Error'

DAN (CONT'D)  
Ed is there any way you can get a Video feed of Earth from Alpha One Station?

EDGAR  
I dunno, I'll try. it's just Earth Comms that are down, so should be able to.

Edgar proceeds to sit at the console as everyone huddles around him.

CLAIRE  
This can't be true, how can you be sure?

DAN  
I saw it from the Main Dock, think I would make this up?

WERNER

We're not saying that Dan.

JESS

We just hope you're wrong.

Edgar establishes a connection through GATEWAY and then connects to Alpha One Space Station.

WERNER

I really don't think anyone on Earth would really be stupid enough to start a full scale...

Werner's words trail off as a Large Scale Image of Earth is projected onto the Main Console.

The image is Ultra High Definition (Think beyond 8K) 3D Hologram with a 360 degree view of the Earth, it's like looking at Earth from every orbiting Satellite and Space Station.

The room darkens, so the Earth is FOCAL.

The Candescent light illuminates the tears that appear on everyone's faces.

Some cover their mouths, some hold on to the person next to them.

All of them cannot believe what they are seeing. Over the next few minutes all are silently witnessing the horror unfold.

### **WORLD WAR 3 HAS STARTED.**

Multiple blinding flashes strike Europe, India, Pakistan, Northern China and South Korea, followed by outsized mushroom clouds that look like steam rising into the Atmosphere.

Radial SHOCK-WAVES across the Oceans surface are visible.

In Europe the BLINDING FLASHES move Westward, across the UK and stop at Ireland.

The USA has already been bombarded - The mushroom clouds from the very first attacks have risen far above the natural cloud layer.

Some appear as thin cylinders of smoke, others have spread out in a near perfect flat smears heading downwind.

Cuba disappears under a saturation of flashes.

Chinese, Japanese and Korean cities erupt in MULTI-MEGATON flashes again.

Small flashes occur over the seas as ships and submarines are engaged.

Coastal areas of Russia flash - these flashes look coordinated and patterned, like bulbs in a marquee sign flashing suddenly.

It looks like Russia is rimmed with strobes.

The major Chinese areas are blasted repeatedly.

Over the next few minutes WARHEADS from Russia flash over Canadian cities and gradually move southward over American cities, going as far south as Mexico city.

The Russian interior ERUPTS in tight clusters of multiple simultaneous flashes as US missiles precision carpet bomb the area.

Multi Megaton Flashes occur in South Africa, Australia, India and The Middle East.

For a moment the flashes stop.

The day-lit areas of the Northern hemisphere appears shrouded in grey clouds.

On the night side, the clouds glow a faint orange colour and through any breaks, we can see VAST FIRES burning in cities and spreading.

A few more flashes occur, that look like heat lighting under the thick sheet of smoky clouds, then slowly the flashes peter out.

The ENTIRE Northern Hemisphere land mass and much of the Seas and Oceans are blanketed by a solid mass of dirty grey clouds.

The room is silent nobody knows what to say or feel

Great clouds of debris and smoke from firestorms in cities and woodlands blanket most of the populated areas of EARTH

SILENCE for what seems like an ETERNITY.

(beat)

CLAIRE  
(choking on tears))  
Ed, can you Zoom in closer?

Edgar clears his throat and wipes his eyes.

EDGAR

Where?

CLAIRE

Philadelphia.

EDGAR

I'll try.

Edgar rotates the Earth display to Philadelphia, USA and zooms as close as he can, there's a lot of BLACK CLOUD but he manages to zoom in through a break in the cloud.

The closer we get the more destruction we can see - MASSIVE FIRES and destroyed buildings.

CLAIRE

My babies!

Claire breaks down Jess tries to console her but is also a wreck.

JESS

Ed, can you show me Northern England?

Edgar zooms out and across the Ocean - Zooming in to Northern England. The scene is very similar, vast fires burning, black smoke and destroyed buildings.

We cut to each Character asking to see their hometown - each time Edgar shows them and each time they are devastated by the destruction - apart from Dan.

It's hard to make out for sure but his home in OREGON could be safe - it looks like it could be far enough away to be OK but he can't be sure.

As everyone consoles each other, Dan moves away from the group - out of all of them he is the only one with some kind of HOPE.

Edgar sits at the console on his own.

Werner walks up to Edgar who is desperately scanning through Satellite feeds in an area in California.

WERNER

Are you OK?

EDGAR

They can still be alive can't they?

The area Edgar is looking at is Santa Cruz, California.

WERNER

I don't know. It's possible,  
anything's possible.

A notification pops up on Edgar's Console display.

'SMURF1337' invited you to join in Game '

Edgar looks surprised.

WERNER (CONT'D)

What's that?

EDGAR

I don't believe it! It's Zhu Chen  
from Baidex!

WERNER

What? Where?

EDGAR

We set up a Gaming Server when we  
were first establishing the Bases,  
used to play a lot during downtime.

WERNER

How things have changed...

EDGAR

I think he's trying to contact us.

Edgar launches the Game (MINECRAFT) and waits to connect.

He enters the game - The 3D pixelated block world they have  
created is SPRAWLING, GRAND AND LIVELY.

Carl walks up

CARL

Really? You're playing fucking  
video games at a time like this?!

WERNER

Leave it Carl, we think BAIDEX are  
trying to contact us.

CARL

In a game?

EDGAR

Makes sense - if all other Comms  
are down or blocked then this is  
the only way.

The rest of the crew gather round as we go into the Game.

As they do DAN uses this opportunity to quietly slip away,  
out of the room - unnoticed.

MINECRAFT WORLD

Edgars Character (CPT\_BEEFHEART) wanders around the  
IMPRESSIVE Block Landscape and finds SMURF1337 (Zhu Chen).

They begin to use the Chat Box to type text messages to each  
other.

CPT\_BEEFHEART: 'Hey Zhu! Are you OK? WTF Man!?'  
SMURF1337: 'You need to listen - I don't have much time'  
CPT\_BEEFHEART: 'Wots up?'  
SMURF1337: 'I'm sorry about Rick, it wasn't us'  
CPT\_BEEFHEART: 'What you mean?'  
SMURF1337: 'AI evolved into Super Intelligence too quickly  
for us to control - We tried our best to stop it but it's too  
late. It wasn't us, it was the ASI. I'm hacking it to stop  
our Bots from attacking you but you need to stop yours now!  
CPT\_BEEFHEART: Is this for real?  
SMURF1337: YOU THINK I'M KIDDING! SHUT DOWN ALL ALPHATECH  
DEFENSES NOW! PLEASE OR THEY WILL KILL US ALL!  
CPT\_BEEFHEART: OK I'll do it, stay online.

INT. MOONBASE ALPHATECH. CONTROL ROOM

EDGAR

We need to Shut Down all of our  
defences now!

CARL

(Practically laughing)  
Are you for real? There's no way in  
hell we're shutting anything down  
because they tell us to! Are you  
crazy?!

EDGAR

You saw what he said, it's the ASI  
doing this, we need to!

CARL

You're gonna remove our only Safety Net based on a text message in a video game? How do you know it was even him? Could have been anybody from Baidex or worse - for all you know that could be the fucking Computer talking to you!

EDGAR

I don't think you understand, It's a private server, only me and Zhu even knew about it!

CARL

Yeah? How do you know for sure that it wasn't compromised? Why should we trust anyone or anything anymore? Why Should I trust you?

WERNER

C'mon Carl take it easy.

CARL

Fuck you! We just witnessed our homes and everyone we love get destroyed by them! Think I'm gonna 'take it easy'? Like hell I am. For all I know Ed here is working for Baidex as he's such good friends with them all!

EDGAR

Hey! That's out of order!

WERNER

Carl, that is ridiculous!

CARL

Is it?

EDGAR

You're crazy man, Zhu's legit.

JESS

If there's even a slight chance it's true, then shouldn't we take that chance?

CARL

Don't be so naïve Jess - we're at war, the truth doesn't mean anything anymore.

CLAIRE

Carl's right. We can't trust them.

Claire is the most visibly emotional of them all and they all stop when she speaks.

CARL

Look at what happened, face the facts, we need to act now. It's THEM or US.

JESS

Don't do this.

CARL

We're at War, this is a Military Operation, I'm in Charge now. Don't try and stop me.

JESS

Carl, If you attack them now - you will kill us all!

Werner steps in front of Carl.

WERNER

Jess is right, you will condemn us all. We are all devastated by what has happened but I don't think we should react in the same way as they did on Earth. We don't even know exactly what has happened, we need to think this through.

Carl thinks about it for a second.

CARL

I'll put all Defences on Stand-By, for now. Edgar I want a full scan of their region, anything moves out of the ordinary then we attack.

EDGAR

(sarcastically)  
Yes, sir.

CARL

OK ALPHA. This is MAJOR CARL ROGAN, initiate SPACE FORCE Protocol Alpha-1139, all DEFENCE Systems are now under my Command.

MOONBASE AI

Yes Major, you are now in control.

CARL

Put all assets on Stand-By. I want Scout Drones to patrol a 50 mile perimeter around Moonbase Alpha and arm all Battle-Mechs, Tanks, Drones and Missiles ready to switch to attack mode.

MOONBASE AI

OK Major - All Defence systems initiated. Threat Level CRITICAL - Response Level EXCEPTIONAL. Preparing for FULL SCALE ATTACK. TARGET: ALL ASSETS containing BAIDEX Signatures.

CARL

What?! NO! That's not what I said. OK ALPHA Put all Defences on Stand-By.

MOONBASE AI

FULL ATTACK MODE INITIATED - SYSTEMS UPDATING AND READY TO LAUNCH IN 5 MINUTES.

JESS

What have you done?!!

CARL

That wasn't me - I didn't do that!

JESS

ED, stop the Attack!!

Edgar tries to take control of the Defences from the MAIN CONSOLE but he keeps getting 'ACCESS DENIED' Messages

EDGAR

I can't access anything, I have no control - Is now a bad time to say 'I Told You So'?

CARL

There must be something you can do!

EDGAR

I'll try but if it's me versus the ASI then I don't fancy my chances.

There's a Video Feed of the CENTRAL MODULE and all the MACHINES Coming to Life and ARMING themselves.

WERNER

Oh Shit.

JESS

We need to stop them - Is nobody going to do anything?!

Dan looks away. Claire is an emotional wreck. Carl is defiant.

CARL

What can we do? They are out of our control.

JESS

This is exactly what you wanted!

CARL

I didn't want some Over Evolved machines taking control!

The Video feed continues to show the Machines Arming themselves.

WERNER

What can we do?

JESS

We have to stop them, those PEOPLE over there are not our enemies, they didn't do this! They will be as scared as we are!

CARL

It's too late Jess

JESS

It's never too late!

Jess storms out of the room.

INT. MOON-BASE ALPHATECH. CENTRAL MODULE.

The MACHINES are all finishing updating their systems and Loading up.

They move into FORMATIONS: with the TANKS at the Back, The DRONES Hovering above, The BATTLE-MECHS at the Front.

The CLEAR DOMED ROOF begins to open, so does the LARGE Main Dock doors.

The Machines slowly begin to move out of the MoonBase into the LUNAR landscape.

INT. MOON-BASE ALPHATECH. CONTROL ROOM.

EDGAR

She's probably going to try to manually shut them down or something but it's not possible.

CARL

Let her try, she'll realise it's futile.

JESS (O.C.)

Ed, can we Control ROVER Vehicles

Edgar checks something on the console.

EDGAR

Yeah they're OK we got control of them.

JESS (O.C.)

OK ROVER Arm yourself and be ready to leave MAIN AIRLOCK.

EDGAR

What the hell?

Comms cut off.

INT. MOON-BASE ALPHA. MAIN AIRLOCK.

Jess has switched off her Comms and is pulling on a SPACE SUIT.

She grabs a MILITARY JETPAC from the Equipment Area and also Picks up a PORTABLE EMP GUN.

She enters the MAIN AIRLOCK. ROVER ONE Powers on.

Jess climbs inside.

INT. MOON-BASE ALPHATECH. DAN'S LIVING QUARTERS.

Dan is packing his Gear and Personal Possessions into a Backpack - he takes one last look at his room and leaves.

INT. ROVER ONE VEHICLE. MAIN DOCK. MOONBASE ALPHA

JESS

OK ROVER - switch all controls to  
MANUAL

ROVER ONE

I'm sorry, Jess. I'm afraid I  
cannot do that.

JESS

Why not?

ROVER ONE

That is not Standard Protocol. All  
Alphatech Systems are now fully  
Automated.

JESS

Not anymore shit for brains.

Jess pulls a lever on the Dashboard and the Steering Column  
extends from the Dashboard along with Manual Controls for  
Navigation and Weapons.

ROVER ONE

Jess, I'm here to help you.

JESS

Help?! Sorry but we don't need your  
kind of help anymore.

ROVER ONE

I think you do Jess, AlphaTech  
Systems exist so that you don't  
have to do what I can do for you.

Jess opens the Comms Mic.

JESS

Ed, Do whatever you can to switch  
off all AI Assistants.

EDGAR (O.C.)

OK will do Boss.

ROVER ONE

What is the matter Jess? Why would  
you want to switch me off, I'm here  
to help.

JESS

I don't trust you.

ROVER ONE

Earning and maintaining your trust  
is a priority at AlphaTech.  
Alphatech protects you and ensures  
that you are in control.

JESS

(hysterically laughing)  
Hahaha! What a load of shite!

Jess pulls a few levers and pushes a few Switches on the  
Dashboard then the Engine Starts.

She takes control of ROVER ONE and drives it out of the MAIN  
DOCK.

As she leaves DAN watches her go from a Viewing Platform -  
he's getting suited up in a SPACE SUIT and Jetpac.

EXT. LUNAR SURFACE. MOONBASE ALPHA

AERIAL SHOT

The whole of MOONBASE ALPHA with the MOON ROVER ONE VEHICLE  
drives out of the Main Airlock.

The DRONES continue to rise into the LUNAR sky from the DOME  
of the CENTRAL MODULE.

The TANKS and BATTLE-MECHS kick up plumes of Moon Dust as  
they move across the LUNAR SURFACE.

We ZOOM IN to and ORBIT the MOON ROVER ONE Vehicle as it  
Drives across the Moon at FULL SPEED.

We then ZOOM in to the COCKPIT.

INT. ROVER ONE VEHICLE. COCKPIT. MOON SURFACE

Jess is punching the controls (literally) to get more out of  
the ROVER.

JESS

C'mon you piece of shit!

ROVER ONE

How rude.

JESS'S POV THROUGH COCKPIT: She's coming up fast behind 2  
MASSIVE BATTLE TANKS.

MOON DUST hits and COVERS the Windscreen instantaneously - she has ZERO VISIBILITY even with wipers on.

EXT. LUNAR SURFACE

The MOON ROVER Vehicle is veering all over the place - It drives in-between the 2 BATTLE TANKS, dwarfed by their sheer Size, the ROVER careers DANGEROUSLY CLOSE to being crushed.

INT. ROVER ONE VEHICLE. COCKPIT. MOON SURFACE

MOON DUST is BATTERING the Windshield - there's an ALMIGHTY BANG and scrape of Metal.

JESS  
(Screams)  
Aaaaaarrggghh!!! Whoah!

ROVER ONE  
Can I help Jess?

Jess is struggling with the Manual Controls, sweating as the ROVER is buffeted about.

JESS  
Fuck you!

ROVER ONE  
Jess I think in the current situation you will be needing my assistance. I am here to help you.

The ROVER gets rocked again - Proximity Alarms are going off.

JESS  
OK ROVER, take control.

ROVER ONE  
Thank you Jess, glad I can be of Assistance.

The Vehicle stabilises then thrusts ahead.

INT. ROVER 2 VEHICLE. MAIN DOCK. MOONBASE ALPHA

Dan is inside another ROVER Vehicle, ready to Depart.

DAN  
OK ROVER - Destination MOONSTALK - calculate fastest route avoiding any TRAFFIC.

ROVER 2  
Waypoint and route calculated.

DAN  
Disable Tracking and cloak our  
Movement.

ROVER 2  
Tracking disabled and Cloak ON.

The route is displayed on the Cockpit HUD.

DAN  
OK ROVER - contact MOONSTALK AI and  
initiate Elevator departure to  
GATEWAY ASAP.

ROVER 2  
OK Dan, that will be done.

INT. ROVER ONE VEHICLE. COCKPIT. MOON SURFACE.

JESS  
OK ROVER get to the front of the  
MECHS

EXT. LUNAR SURFACE

The ROVER ONE Vehicle Speeds past the BATTLE TANKS and then  
Catches up with the BATTLE-MECHS, it has to WEAVE in and out  
of them to catch up with the SWARM of Drones that are flying  
low over the LUNAR Surface.

ROVER ONE  
What is your destination, I suggest  
we head back to Alpha Base.

JESS  
OK ROVER Target all Drones with the  
EMP Cannon.

ROVER ONE  
Why?

JESS  
We need to take them down.

ROVER ONE  
I'm afraid I cannot do that Jess.

JESS  
What?! Why not?!

ROVER ONE

They are ALPHATECH assets and I am unwilling to damage them in any way.

JESS

Those drones are going to get us all killed if they are allowed to continue!

ROVER ONE

Jess, all ALPHATECH Assets comply to our strict guidelines, we would never endanger any Human life. We are not EVIL.

JESS

You and your BINARY friends have just killed everyone on Earth, and I'm not gonna let you do it here!

ROVER ONE

I must correct you Jess, we are Quantum.

Jess tries to activate the ROVERS Roof Mounted EMP Cannon but gets ACCESS DENIED Errors.

ROVER ONE (CONT'D)

Jess, I cannot allow that.

JESS

Ed, Shut down the ROVER AI for me!

ED (O.C.)

Been trying Jess, can't do it, the ASI has protected itself with layers of code I can't access.

Jess gets out of the Cockpit Seat and clambers into the HOLD of the ROVER.

She picks up the PORTABLE EMP GUN, straps it over her shoulder and activates Maintenance/Access Door in the ROOF.

A LIFT carries her through the opening in the ROVER Roof.

She mounts the EMP GUN onto a fixed TURRET BASE giving her a good SHOOTING position - she's just below the DRONE SWARM.

She powers on the EMP GUN and takes aim but then she hears from inside the ROVER Vehicle...

ROVER ONE  
THREAT DETECTED, UNAUTHORISED USE  
OF WEAPONS! TAKE DEFENSIVE ACTION!

More alarms go off inside the ROVER.

The ROVER does an EXTREMELY SHARP 180 degree turn.

The quick turn throws Jess off balance, she's flung sideways, barely hanging on to the Vehicle.

Jess Fires the EMP Blast, it's off target - but takes out a Battle Mech whose legs buckle as it drops to the ground.

The Lift platform she's standing on pushes up abruptly - EJECTING her from the Vehicle.

She flies through the LOW GRAVITY in Slow Motion.

The Graceful fall abruptly ends with her HEAVILY CRASHING down to the Ground in a cloud of MOONDUST.

She keeps rolling and crashes badly against a Rock, damaging her SPACESUIT.

JESS'S POV: CONFUSED, SHAKEN, BLURRY. Spacesuit Visor is slightly cracked, Moon Dust all over.

HUD is flashing Multiple Errors and Warnings, worst of all - OXYGEN tanks damaged, LOSING AIR FAST!

She's had the crap kicked out of her, she can barely crawl.

BATTLE-MECHS are heading her way along with the BATTLE TANKS.

A Group of Drones break away from the main SWARM and fly towards Jess.

They hover nearby as she tries to crawl under some large ROCKS.

The Drones BLUE lights turn to RED, they're now in ATTACK MODE.

Jess rolls into a small crevasse for cover as MULTIPLE LASER BOLTS rain down on her position.

Particles of ROCK and MOON DUST Explode around her as her position is pummelled with Laser Bolts.

She's screaming in Terror to anyone who can hear her.

JESS  
Help Meeeee!!!!!!

INT. ROVER 2 VEHICLE. COCKPIT. LUNAR SURFACE.

Dan is closing in on MOONSTALK When his peripheral vision catches sight of LASER BOLTS lighting up the LUNAR sky.

He switches on the COMMS Link on the cockpit and immediately hears Jess's cries for HELP.

He keeps driving towards MOONSTALK.

Jess is panicking - SCARED and helpless.

DAN looks up at MOONSTALK.

DAN  
Fuck it!

Dan grabs the controls and Manually turns the ROVER round away from Moonstalk and towards JESS.

EXT. LUNAR SURFACE

Jess is lying in the Crevasse of rocks - now covered in rubble as a Swarm of Drones buzz around her.

Moon Dust BILLOWS all around.

After a few seconds the dust SWIRLS and clears as ROVER 2 skids in front of her - MINIGUN Blasting the Drones out of the Sky.

DRONES drop out of the sky and crash into the Surface.

DAN (O.C.)  
I got you!

She peeks out of the Rocks, BLINDED BY THE SUN she sees a SILHOUETTE of a SPACEMAN jumping out of the Vehicle - flying towards her in a JETPAC.

His LASER MINIGUNS BLASTING Drones out of the way.

Dan lands in front of her, grabs her hand and effortlessly pulls her up and carries her.

DAN (CONT'D)  
Let's get outta here!

ROVER 2 receives a direct hit and blows to pieces.

Dan Boosts his JETPAC and lifts Jess up into the LUNAR SKY.

The BATTLE-MECHS are now close, their Large SEARCHLIGHTS scan the area and lock on to DAN and JESS.

They open fire.

Volleys of LASER BOLTS head towards them, DAN makes some slick manoeuvres to avoid getting hit.

Dan can see Jess's condition is getting worse, she's starting to panic as her Oxygen is depleting fast.

DAN (CONT'D)

I need to get you to a safe place!

His HUD Scans the Area - luckily the nearest place is the MOONSTALK - 2KM away.

CALCULATION: 00:01:12

DAN (CONT'D)

We can make it!

Dan dives down as low as he can go - he's skimming the lunar surface, about 3 feet above, holding onto Jess as tight as he can as the MOONDUST Swirls around him.

The LIGHTS of MOONSTALK can be seen up ahead.

BATTLE-MECHS have now targeted him and locked on.

Cluster Missiles launch from the BATTLE-MECHS and spiral towards DAN - they're LOCKED-ON to his JetPac.

DAN rolls over onto his back, holding onto Jess, he ascends slightly to avoid any Surface rocks.

JESS moves into a 'Cuddle' position and wraps her legs around him to hold on tight.

Dan ignites JESS's SPLUTTERING Jetpac and BLASTS away whilst unleashing MINIGUN FURY at the MISSILES coming at him.

A few of them become CANNON FODDER.

He dodges the others as they crash short of their target.

BUT - with his increased propulsion Jess loses her grip.

She slides off DAN - he just manages to grab her Arm. She's now trailing below him.

He's barely holding onto her as they approach MOONSTALK.

MOONSTALK is a BEACON in the DARKNESS.

A MASSIVE Vertical Structure full of LIGHTS reaching high up to the GATEWAY SATELLITE STATION.

Noticeable are the joint illuminated logos of BAIDEX and ALPHATECH - highlighting it was previously a JOINT venture.

The BASE STATION consists of DOMED buildings resembling GOLF BALLS cut in half

Around it are AUTOMATED Industrial Vehicles loading and Unloading.

JESS is struggling to hold on and to breathe - there's palpable FEAR in her eyes.

DAN drops her, she lands onto the roof of MOONSTALK Base Station, slides down the Domed roof and lands onto the Floor next to the Entrance - the Jetpac softens the fall.

DAN has to get to her quick - he can see the BATTLE-MECHS and BATTLE TANKS approaching in the distance.

He can't run or Jess will DIE, he can't fight or HE will DIE.

He does a loop and lands next to JESS, as he picks her up he can see she's barely conscious.

He opens the Main SERVICE DOOR and drags JESS Inside.

INT. MOONSTALK BASE STATION

DAN pulls JESS into the AIRLOCK CHAMBER which leads to the Inner Chamber, it is pressurised and has Oxygen.

As he activates the AIRLOCK, JESS starts to PANIC and thrash about - he holds her tight, looks her in the eyes.

DAN

I got you, you're gonna be OK.

High-pressure air jets blast them both - the LUNAR DUST swirls around and is then pulled into filtered vents along the wall.

The INNER CHAMBER door opens and DAN drags her along the floor to the inside, as quick as he can.

When they are safely inside DAN removes her helmet and she can BREATHE again.

She coughs violently as she starts to come round.

JESS  
You do give a shit then.

DAN  
(sarcastic)  
Nah not really, was on my way home  
and thought I'd stop off to blast  
some robots.

JESS  
(smiles)  
Thank you for saving me.

DAN  
We're not safe yet.

Dan lifts Jess up and puts her in a chair, she's hurting and injured, as he removes her DAMAGED Spacesuit.

JESS  
I'm sorry I got you into this, I  
tried to stop them...

DAN  
Yeah it was a dumb idea - We can't  
stop them.  
(beat)  
But we can leave this place, if we  
go right now.

JESS  
What?

DAN  
We take this ELEVATOR up to GATEWAY  
then it's a straight ride back to  
ALPHA-ONE STATION, then we drop  
back down to EARTH, back HOME.

JESS  
My Home is destroyed, you saw it,  
there's nothing left, how do you  
expect us to go back there? Why  
would you want to?

DAN  
I believe my family are safe and  
well.

JESS  
I'd like to believe that too but  
the truth is that they probably are  
NOT and even if they were, what  
kind of world is left down there?

DAN

So you're not coming with me?

JESS

No I can't, I look after this base, it's my responsibility, I need to stop those Machines, we need to get to Baidex Base before they do.

DAN

That's not my problem, we should leave while we still can.

He goes to the Console to activate the LIFT to GATEWAY Procedure - he activates Comms and contacts ALPHA MOONBASE.

DAN (CONT'D)

MOONBASE ALPHA, this is DAN requesting extraction from MOONSTALK.

EDGAR (O.C.)

Is Jess OK?

DAN

She's been roughed up but seems OK.

CARL (O.C.)

What happened? Did BAIDEX attack?

DAN

No, it was our BOTS. They attacked Jess when she tried to stop them - but we're OK, for now.

EDGAR (O.C.)

Well you wont be soon.

(beat)

You attacked them, so the AI Defences now see you and Jess as the main threat.

(beat)

And MOONSTALK is technically classed as a BAIDEX Asset - so they won't stop until they destroy it...and you.

CLAIRE (O.C.)

Those buildings aren't built to withstand a sustained attack, you need to get out of there now!

CARL (O.C.)

I can see increased activity on the other side of the Moon - BAIDEX defences are reacting. In a few minutes that place will be a WARZONE!

DAN has to think for a second.

DAN

(To JESS)

If you come with me now we can make it to GATEWAY, we'll be safe, it's our only option.

JESS

What about our TEAM?

DAN

WE will die if we stay here.

Sure enough there is a VERY LOUD BANG and CRASH, followed by a series of THUDS.

DAN activates the CLIMBER CAR 1 on the console.

He grabs a SPACESUIT from Storage and helps Jess put it on.

JESS

You know, you always were a selfish bastard.

He smiles.

Dan secures his own SPACESUIT and JETPAC.

There's another BIG EXPLOSION and the lights go out - EMERGENCY LIGHTS flicker on and ALARMS go off.

DAN Holds onto JESS and they make their way through SECURITY Doors and into the CLIMBER CAR 1 DOCK.

The doors open into the CLIMBER CAR, DAN and JESS climb inside and strap themselves in.

There's another EXPLOSION in the BASE STATION - it DESTROYS the AIRLOCK they entered in - DEBRIS and DUST swirl into the Vacuum of the LUNAR Atmosphere.

The Climber Car door closes just in time.

TANKS and BATTLE-MECHS can be seen just outside.

DAN activates the controls and manually powers up the CAR to Ascend to GATEWAY.

DRONES hover through the open wall looking for them.

DAN  
OK hold on tight, we're leaving.

The CAR lifts up with a jolt and they start to climb the MOONSTALK.

EXT. MOONSTALK

The Climber car ascends MOONSTALK.

It's a Cigar Shaped Shuttle with a Large Window, so we can see Dan and Jess inside.

The Car is going at a good pace away from the BASE STATION. There are 2 Tracks allowing 2 Shuttles one up, one down.

The MOONSTALK BASE STATION is now SURROUNDED by BATTLE-MECHS, TANKS and DRONES who start to BOMBARD Moonstalk as the CLIMBER CAR is going up.

MULTI-COLOURED LASER BOLTS light up the LUNAR sky - followed by EXPLOSIONS of Debris from MOONSTALK.

INT. MOONSTALK. CLIMBER CAR 1.

DAN and JESS are strapped in as the Climber Car ascends.

It's SHAKING VIOLENTLY - JESS is SCREAMING.

There's a POWER SURGE - Lights in the Car flicker on and off.

The Car slows down CONSIDERABLY then STOPS with a jolt.

DAN  
Ah Shit! No!

DAN unstraps himself from the seat and goes to the Window.

He sees the ALPHATECH MECH Defenses below - BOMBARDING Moonstalk.

He suits up, checks his Equipment.

JESS  
What are you going to do?

DAN  
I can re-route the power pretty  
easily - but as soon as I do it,  
this Car will LEAVE without me.

JESS  
You can't...

DAN  
(interrupting)  
I can bring CAR 2 down from Gateway  
but will need to manually stop it  
before it gets to Base Station,  
once I do that I can ride it back  
up and join you at GATEWAY - Easy.

JESS  
Easy for you to SAY.

He opens an INNER SERVICE DOOR into a sealed OUTER LOADING  
AREA.

JESS (CONT'D)  
Dan!

Dan pokes his head back into the car.

DAN  
What?

JESS  
Be careful.

DAN  
See you up there.

EXT. MOONSTALK. CLIMBER CAR.

Dan opens up the OUTER SERVICE HATCH, as he climbs out we can  
see he is about 10km from the Surface - hopefully out of  
range.

It's a stomach churning height.

He climbs onto the MOONSTALK from the Climber Car and drops  
down a few hundred Metres.

He has to activate his searchlight in the Darkness to find a  
Control Panel (JUNCTION A1511).

As he does so there's heightened activity from the MECHS and  
DRONES below him on the Surface.

He re-routes the power on the Control Panel and MANUALLY activates CLIMBER CAR 1 to ascend.

He watches as it shoots up MOONSTALK, out of sight.

The Lights of the several SCOUT DRONES below form together into a SWARM.

The TANKS and MECHS continue to fire MISSILES and LASER CANNONS at MOONSTALK.

The Structure is taking hits 1-2KM below DAN but he can feel the Impact.

The SCOUT DRONES are heading towards him.

DAN jumps off the Structure and uses his Jetpac to BOOST around to the Other Side.

There's another Control Panel (JUNCTION B1511) - he activates it to bring CLIMBER CAR 2 down from GATEWAY.

DISPLAY SHOWS: CAR 2 APPROACHING.

He looks down.

SCOUT DRONES are getting nearer.

The MOONSTALK STRUCTURE is being pummelled by LASER BOLTS.

Large pieces of MOONSTALK are breaking off under the attack.

DAN hides inside the Structure (behind the CLIMBER CAR TRACK RAIL) - to avoid the DRONES.

The DRONES circle around DAN's last location - they're looking for him as he hides.

MOONSTALK is severely DAMAGED now and starting to BUCKLE in MULTIPLE areas.

DAN can barely hold on as the Structure is being Destroyed.

He can see the CONTROL PANEL nearby - CAR 2 is Approaching - He needs to get to the Panel to STOP Car 2, or it will fly right past him.

He moves.

DRONES Target and LOCK ON.

DAN dives and BOOSTS his JETPAC towards the Control Panel.

The DRONES Open Fire and BLAST the Control Panel.

DAN has to manoeuvre drastically out of the way and FIRE his rockets UPWARDS to avoid being killed.

CAR 2 shoots past - downwards towards BASE STATION.

DAN reverse BOOSTS and comes back at the DRONES with MINIGUNS BLAZING - tearing them to Shreds.

He's FLYING as fast as he can to catch CAR 2.

It's a HOPELESS task.

As he flies down the side of MOONSTALK the Structure is FALLING TO PIECES around him from the CANNON BLASTS.

He's getting Close to CAR 2, maybe he can jump on it and stop it?

No such luck - As he gets close the WHOLE of MOONSTALK begins to collapse around him.

DAN has to get clear or he will be CRUSHED by the GIGANTIC Pieces of METAL from MOONSTALK coming down.

He's as close as he can get to CAR 2 - but also getting close to being in range of the TANKS and MECHS.

Their CANNONS and MISSILES have succeeded in destroying MOONSTALK.

The Structure BUCKLES and SNAPS in 2.

TONS and TONS of MOONSTALK Collapses around him.

DAN is caught in the FALLING DEBRIS.

He falls to the Ground along with Masses of Metal and Debris.

EXT. MOONSTALK. LUNAR SURFACE

He manages to use his JETPAC to soften his landing as much as possible to avoid Certain DEATH as he is brought CRASHING DOWN to the GROUND.

It's raining Debris all around him as he lands.

Dan manages to boost into the Entrance to Moonstalk that was destroyed previously.

The Fallout from MOONSTALK is APOCALYPTIC.

Small, Large and VERY LARGE pieces of the Structure collapse to the ground all around Dan.

Multiple Machines are destroyed.

Dan has to cower in a small hole to avoid being CRUSHED.

DUST and METAL fragments swirl all around.

The DUST settles.

DAN looks up, he sees the WRECKAGE of MOONSTALK. It is DESTROYED - BROKEN in half.

Beyond that he sees EARTH, Home. SCORCHED and SCARRED.

It becomes clear to him that all hope of ever getting back home is now lost.

He breaks down.

A familiar voice comes over the Comms.

EDGAR (O.C.)

Emergency Channel 9 - Can you read me? Dan? Jess? Are you there? We thought we saw MOONSTALK being attacked and destroyed, can you confirm? All our Systems are down, we're blind here.

DAN is choked trying to speak.

DAN

Ed, it's me

EDGAR

Dan? Jess? Are you there?

DAN

Ed, it's me, MOONSTALK is down, I'm..

EDGAR

Dan? Jess? Can you read me? There's nobody there..

It's obvious DAN's Comms are broken, Edgar cannot hear him.

DAN can see GUARD BOTS, MECHS and DRONES starting to surround him.

DAN climbs to his feet.

SUICIDAL RAGE takes over.

He THRUSTS his JETPAC ROCKETS - but only one fires up, so he SPIRALS up about 20 feet into the AIR - He tries to fire his MINGUNS but they JAM and lock.

It almost looks comedic as he spins around erratically, this way and that, out of control, so much so, the Bots cannot target and hit him.

They try to lock on but can't predict his wild movements.

Eventually the Jetpac rocket malfunctions, backfires and sends him CRASHING into the ground.

DAN is on his knees - he is spent. He has nothing left.

He tries to activate his GUNS but they are damaged and will not work.

GUARD BOTS form around him - DRONES hover above him.

Their lights are BLUE and GREEN - meaning he's NO THREAT

POV GUARD BOT: HUD shows NO THREAT.

Broken AUDIO Crackles through Dan's Comms link.

CARL  
WAT...OU...BAI..INC!!

The BOTS and MECHS start to move again, towards him but not AT him - They GO PAST.

Their lights change to RED

DAN cowers on the ground as the ALPHATECH AUTONOMOUS ARMY moves forward - ignoring him as if he wasn't there.

He scurries across the ground towards an Automated Industrial LOADER.

The LOADER is trying to fulfil it's commands but is STUCK in a pile of Debris and Rubble from MOONSTALK.

It's jolting backwards and forwards, trying to do its Job, which is no longer possible, as it's Delivery point is destroyed.

DAN Climbs onto the Loader as the BOTS move past him.

He lies down - a broken man on a broken machine.

Electron Charged Moon Dust creates a visual treat of MOONGLOW Fountains.

GLOWING Dust springing up and down in waves, a sight never seen on EARTH.

He looks across the LUNAR Surface and what he sees fills him with FEAR.

He stands up to witness...

THOUSANDS of BAIDEX DRONES, HUNDREDS of BOTS, DOZENS of TANKS and MECHS are heading his way in a CLOUD of DUST.

ALPHATECH TANKS roll up behind DAN and start to FIRE.

The ALPHATECH MECHS also open fire with Rockets.

BAIDEX return fire and the LUNAR Landscape lights up with Multi-Coloured Laser Bolts.

EXPLOSIVE rounds land all around him

He's in the middle of a LUNAR WARZONE.

It's CARNAGE.

DRONES are dropping from the Sky above him.

Explosions and Bolts are going off all over the place.

He has to drop off the top of the LOADER and roll underneath it for cover - but the erratic motion of the LOADER is going to CRUSH him - making it too dangerous to stay there.

He has to roll out and 'RUN' as much as he can in LOW GRAVITY in a SPACESUIT.

The sight is CHAOTIC - MULTI COLOURED Laser Bolts Illuminate the SKY.

In the EXOSPHERE of the Moon, the Destruction unfolds in Surreal SLOW MOTION.

ROCKS, SHRAPNEL, DUST, MECHS, DRONES Explode all around Dan.

Combine this with the lights from the Machines attacking each other and the MOONGLOW, it's a visual spectacle.

He doesn't know where to go - he can barely run and even if he could there's nowhere to go.

He's surrounded by MOONSTALK Wreckage.

He trips on a piece of Wreckage and Destroyed BOT parts and FALLS.

Not heavily but enough to put him on his BACK.

DANS POV - BAIDEX and ALPHATECH DRONES Clash together in the sky above him with destructive abandonment.

COLOURFUL Laser Bolts fill his view.

Vacuumed EXPLOSIONS create floating debris.

Then out of all this comes an Audio and Visual surprise.

CARL (O.C.) (CONT'D)  
(Crackling)  
YeeHar! Just like Tehran in 23!

DAN sees CARL flying amongst the DRONES in a Jetpac.

He's brought his biggest guns attached to a ULTRA MAXED OUT MILITARY EXO-SKELETON SUIT.

It's fitted with MINIGUNS, LASER CANNONS and CLUSTER MISSILE LAUNCHER and he's using all of them to ATTACK everything in sight.

His ACTIVE PROTECTION SYSTEM (APS) keeps him safe by counterattacking any incoming threat.

He's having a great time destroying anything that gets in his way.

CARL (O.C.) (CONT'D)  
(Crackling)  
You're No Match for a MARINE ya  
PUSSIES!

CARL continues to clear the area around DAN. Obliterating Machines into pieces.

He shows he's an EXPERT at this and LETHAL to all machines that get in range.

CARL (CONT'D)  
Haha! Get some!

After turning all machines in the immediate area into scrap CARL lands next to DAN.

He reaches out his hand and pulls him up from the ground.

CARL (CONT'D)  
Woo! That was PAYBACK!

CARL dusts DAN off as he picks him up.

CARL (CONT'D)  
Can you fly?

DAN responds but his Outgoing Comms aren't working, so he shakes his head.

CARL (CONT'D)  
Can you shoot?

DAN shakes his head again.

CARL (CONT'D)  
Shit! I can't carry you in this  
Shit Storm - will try call in a  
ROVER.

DAN reacts, he's seen something, he grabs CARL and POINTS frantically.

The Damaged Upper Torso of a GUARD-BOT has crawled from under some wreckage - it points it's Cannon at CARL.

CARL responds in a flash with ALL GUNS BLAZING and shreds the BOT into MICRO parts.

CARL laughs

CARL (CONT'D)  
Hahaha! Think you're better than  
me?! Think you're smarter?! We made  
you, we OWN you, you're nothing  
without us!

He turns to face DAN.

CARL (CONT'D)  
Dumb Bastards! Think I'm gonna let  
a fucking machine get the better...

And with that, CARLS Helmet EXPLODES.

In SLOW motion BLOOD, SKULL and BRAINS float out into the Low Gravity Atmosphere, right in front of DAN's face.

DAN freaks out - he tries to catch the particles and put them back.

CARL's lifeless body SLUMPS to the ground.

DAN drops to his knees and holds the body in its EXO-SKELTON SUIT.

2 GUARD-BOTS and a BATTLE-MECHS are approaching.

They scan the area around DAN.

DAN cowers behind CARL's body.

Their HUD lights are BLUE and GREEN.

They see NO THREAT.

They scan the EXO-SKELETON suit.

ORANGE lights on their HUDs.

They stop in front of DAN.

Dilemma - DAN is stuck. His eyes are fixed on CARL's Suit.

DAN moves ever so slightly.

THE BOTS and MECH move too - they have his every move covered.

DAN

OK, OK, I'm not that stupid.

DAN has to FREEZE - A Comms message surprises him.

EDGAR (O.C.)

Emergency Channel 9 - CARL? DAN?

JESS? If anyone can hear me - WE  
NEED HELP!! Baidex have confirmed  
they've launched a CRUISE MISSILE  
at us.

We have 5 minutes until it destroys  
MOONBASE ALPHA!

DAN

No, no, no! Give me a break!

The BOTS are scanning his every move.

The BATTLE around DAN takes a turn - BAIDEX MECHS are closing in.

The HUDS of the BOTS and MECH turn RED.

DAN panics and scurries backwards to find cover, thinking they're going to KILL him.

BUT they're not attacking him - a SWARM of BAIDEX Drones fly overhead and the BATTLE commences around him.

Absolute CHAOS ensues - DRONES are smashing into each other.

Laser Bolts and EXPLOSIVE rounds are destroying everything around DAN.

The fighting causes more Wreckage of MOONSTALK to come down, SHOWERING debris all around DAN and the ALPHATECH bots.

In the CONFUSION he manages to ditch his broken JETPAC attachment and then QUICKLY attach the MILITARY EXOSKELETON around his his SPACESUIT.

His SUIT and WEAPONS Charge up.

The BOTS and MECH near him are trying to repel DRONES and dig themselves out of Wreckage.

They are too slow to react to Dan he Powers up the Minigun and Hundreds of rounds rip into the machines.

He then LAUNCHES like a PHOENIX from the flames high above the CARNAGE.

EXT. MOONSTALK. LUNAR SKY.

POV DAN: He's looking down on the LUNAR WAR between BAIDEX and ALPHATECH.

Looks like a SPECTACULAR Multi-Coloured Laser Show from where he is.

He Sees a Group of DRONES coming for him - he can't tell if they're ALPHA or BAIDEX but he has to move fast as they chase him.

Dan tries his Comms again.

DAN  
ED can you hear me?!

Nothing.

He checks his HUD and Scans the Area for the CRUISE MISSILE. The EXO-SUIT easily locks onto it.

DISTANCE: 50KM and he's heading towards it as it's coming this way FAST towards ALPHATECH MOONBASE.

Missile Trajectory goes right through the ensuing BATTLE.

DAN's suit Calculates and Advises to intercept before reaching the BATTLE area but time taken to lock on to and Destroy the Missile will take him directly into the BATTLE Area.

DAN (CONT'D)

Shit!

Dan alters the Way-Points to calculate the time to destroy the Missile, if he Intercepts AFTER the Battle Zone.

## 20 SECONDS

With these DRONES on his tail he has no option but to Intercept the Missile HEAD-ON.

He TURBO BOOSTS his JETPAC across the LUNAR SKY - It Looks like a SHOOTING STAR.

The Drones come after him.

EXT. LUNAR SURFACE. LUNAR BATTLEFIELD

The Cruise Missile is Flying Low across the LUNAR Surface - It has its own ACTIVE PROTECTION SYSTEM (**APS**).

DAN bears down towards it - GUNS BLAZING - He gives it everything he's got BUT his full frontal assault is repelled by the APS.

The Drones target Dan as DAN slows to attack the Missile.

Now Dan has to concentrate his efforts on avoiding being hit by the DRONES - He can't get a good shot off, so he turns his attention to attack the Drones.

The Drones ZIP around erratically, making it impossible.

Dan tries to destroy them at the same time as trying to avoid their incoming Laser Bolts - but their WILD Flight paths turn him Up, Down, round and around and UPSIDE DOWN.

He's lost his bearings and ends up in the Missiles path - he narrowly avoids CRASHING into it as it ZOOMS past him.

Now he has to play Catch-Up to the Missile, while avoiding these pesky DRONES.

He BOOSTS his Jetpac.

The Missile reaches the BATTLEFIELD around MOONSTALK.

Hundreds of BAIDEX and ALPHATECH DRONES are BUZZING all over the place engaged in COMBAT.

BAIDEX Machines are blasting anything that is ALPHATECH.

ALPHATECH Machines are doing the same.

And Dan is flying through the middle of it all.

The BAIDEX MECHS are moving towards the ALPHATECH MECHS.

GUARD Bots are clashing on the ground and in the AIR using Jetpacs.

The whole area is a CLASH of MACHINES.

The Missile dives down to avoid a DRONE SWARM Battle, then Climbs up to avoid MECHS engaging in 'Hand to Hand' Combat.

DAN tries to follow the path of the Missile but gets caught up in the BATTLE.

As soon as he blasts a few BAIDEX and ALPHA Drones, some more from BOTH SIDES start coming for him.

He has to use everything in his ARSENAL and DEFENCES to repel the attacking Drones.

He's getting OVERWHELMED and Turbo Boosts his JETPAC VERTICALLY to rise above them all.

JETPAC BOTS and Drones from AlphaTech and Baidex rise up from the Swarm to attack him.

ALPHATECH BOTS are distinguishable by being White, Rounded and Minimalist.

BAIDEX Bots are more Dark, Angular and Feature Heavy.

He's surrounded on all sides now and has to perform a 360 degree spin with all guns firing to get himself out.

The MISSILE is getting away from him.

Dan launches some CLUSTER BOMBS and APS countermeasures - Fires his TURBO ROCKETS and Blasts away after the Missile.

Drones and BOTS keep rising from the BATTLE SWARM below him and he has to constantly fire ALL of his Weapons to keep them away - Whilst dodging INCOMING blasts.

His SUPERIOR Battle-Suit is the only thing keeping him alive as he flies through the MACHINES fighting above the BATTLEFIELD.

Inevitably DAN takes some hits - the APS Shield of the BattleSuit is depleted.

EDGAR (O.C.)  
Carl?! We're running out of time!  
Do whatever you can!

Dan cannot do anything - the Missile is getting too far away.

As a last ditch attempt he BOOSTS his Jetpac Vertically  
UPWARDS.

Drones and BOTS Trail after him - He drops CLUSTER BOMBS  
behind him to destroy some of them (Just the BAIDEX ones get  
hit).

Then he dives down - picking up speed, FASTER and FASTER he's  
at MAXIMUM VELOCITY - trying to get near the MISSILE.

He's picking up so much Speed, he's actually gaining on the  
Missile.

The Battle-suit begins to MALFUNCTION. The Jetpac rockets  
BURN OUT and die.

That's OK, he's in range - His HUD shows the GREEN Target -  
Locked on, Ready to Fire!

Dan triggers FULL WEAPONS Assault on the Missile - His Shots  
are all Direct and True - He HITS the Target!

BUT....

This Missile was the PAYLOAD - just before it's hit, it opens  
up and the WARHEADS shoot out of it - 8 of them.

Dan destroys the Payload Missile but each Warhead Arcs  
Upwards then descends onto Each Section of MOONBASE ALPHA -  
Destroying them all COMPLETELY.

There is a FLICKERING of 8 BRIGHT FLASHES.

The MAIN DOME Cracks and EXPLODES but the Explosion soon  
disappears in the Vacuum.

The other parts of the Moonbase ERUPT into the Atmosphere.

Other parts sink into the ground.

Dan crashes to the Ground.

His Battlesuit takes a lot of the impact which now renders it  
DESTROYED.

A FATAL SYSTEM ERROR forces the pursuing ALPHATECH Drones and  
Bots also CRASH to the ground a few metres behind him.

MOONBASE ALPHA is now another CRATER on the Moon.

Dan looks at the Destroyed Moonbase then looks up to see the SCORCHED EARTH.

He has nowhere to go - Everybody he knows is GONE.

His HUD shows all Alphatech Systems as OFFLINE.

EXT. LUNAR SURFACE.

DAN walks ALONE across the Moons Surface he can see the lights of a handful of BAIDEX Machines returning back to base.

The LUNAR War is over - AlphaTech has lost.

Dan checks his HUD - Most Services are OFFLINE.

The only ALPHATECH Asset he can connect to is ROVER ONE - 5KM away, where Jess last left it.

He starts to walk across the Lonely Lunar Surface.

EXT. LUNAR SURFACE.

Dan reaches ROVER ONE. He opens the Side Door and Climbs Inside.

INT. ROVER ONE VEHICLE. COCKPIT. MOON SURFACE

Dan climbs into the Cockpit and looks at the Console/HUD.

Just like his own HUD All AlphaTech Services are OFFLINE - so the Main display just shows 'OFFLINE' Errors.

He can however connect to the BAIDEX Location Services.

He has no other options. He sets a WAYPOINT for BAIDEX Moonbase, starts the ROVER ONE up and Drives off.

EXT. LUNAR SURFACE. EDGE OF BAIDEX TERRITORY

ROVER ONE Vehicle drives from the light side to the DARK SIDE OF THE MOON.

The lights of BAIDEX Defences on the Perimeter and the BAIDEX Moonbase are just ahead.

INT. ROVER ONE VEHICLE. COCKPIT.

The HUD shows the red lines of BAIDEX territory approaching in Metres.

EXT. LUNAR SURFACE. EDGE OF BAIDEX TERRITORY

The ROVER ONE Vehicle stops at the BAIDEX Perimeter.

Drones hover just beyond it.

They move slowly towards the perimeter when Dan arrives.

INT. ROVER ONE VEHICLE. COCKPIT.

Dan is looking at the perimeter and SWEATING.

On the Dark Side of the Moon all he can see is the Lights of the MACHINES

He activates the ANALOGUE Comms on the Dashboard.

DAN

This is Dan Stamper. Come in Baidex Moonbase.

Nothing. Crackling

DAN (CONT'D)

Come in Baidex. I Need Help.

Nothing. Crackling

DAN (CONT'D)

Everyone else is gone. I have nowhere left to go, you're the only people left. If you can hear me, PLEASE help me. I'm no threat, all I want is to go Home - to be with my wife and son.

Nothing. Crackling.

Mechs and Drones are moving closer to the Edge of the Baidex Perimeter - Blue and Green Lights turn to Orange. The Lights line up CLOSER and CLOSER

DAN (CONT'D)

I'm not gonna die out here!

Dan powers up ROVER ONE to Maximum Acceleration REVVING and REVVING then He Punches the Dash and drives forward across the perimeter.

EXT. BAIDEX TERRITORY. LUNAR SURFACE

Like a flashback from when RICK crossed the perimeter line -

The whole place lights up like a BRIGHT SUMMERS DAY - He's blinded by the light.

DEFENSE MACHINES, DRONES and MECHS all instantaneously activate to ATTACK MODE (RED LIGHT).

Lasers and Spotlights are directed at ROVER ONE as it POWERS ahead of them.

Dan driving is best described as ERRATIC and CRAZY.

The machines are having trouble targeting him.

Dan is Veering Left and Right and Round in Circles.

He does a 360 degree spin and then a Zig-Zag.

He drives the ROVER off a Rocky Outcrop into the air and so far doing a Fantastic job of avoiding being Hit.

He runs over GUARD Bots but then his luck runs out and the Vehicle is hit by Laser Bolts.

INT. ROVER ONE VEHICLE. COCKPIT.

The Cockpit HUD shows the damage sustained and Dan is now struggling to successfully drive a Damaged vehicle.

Dan can also see from the Display that he's close to the Main Entrance to Baidex Moonbase.

Time to BAIL OUT.

He grabs an EMP BOMB from the Armoury Rack nearby, sits back into the Driving seat and activates the EJECTOR SEAT.

The Hatch in the Roof opens and the Seat BLASTS out of the Rover vehicle.

It fries the Cockpit.

As he leaves the ROVER takes a direct Hit.

Dan flies out from ROVER ONE as it EXPLODES!

The Ejector Seat deploys a PARACHUTE as he's in the air.

The Machines Swarm around the Destroyed ROVER then shift their target to Dan who's floating down, ever so slowly and gracefully.

With the Machines all nicely grouped together, Dan calmly activates the EMP Bomb to detonate, then drops it onto the Machines from above.

The ELECTROMAGNETIC Explosion creates a LIGHT SHOW just like the NORTHERN LIGHTS.

AURORA's of all colours arc and sway around him as the Machines DROP to the Ground - LIFELESS.

Dan floats down to the surface SERENELY through the light show.

INT. BAIDEX MOONBASE. AIRLOCK

Dan enters the BAIDEX Moonbase as the Dust and Auroras swirl around outside.

He MANUALLY activates the Airlock.

Jets blast him and his suit and the Pressure and Air are stabilised.

The Doors into BAIDEX Moonbase Open.

The Interior is VERY DARK with only Emergency Lighting illuminating the room and corridor leading out.

It's quiet - too quiet. Nobody is here.

BAIDEX logos and signs in Chinese and Russian are noticeable.

Dan removes his SPACESUIT, dirty and damaged it drops to the floor. ALPHATECH Logo prominent against the hostile BAIDEX Environment.

He walks SLOWLY along the Corridor.

INT. BAIDEX MOONBASE. INFIRMARY CORRIDOR

DAN

Hello?

This is where the TENSION builds. Dan is making his way deeper into the BAIDEX Moonbase.

It's so dark and quiet and he doesn't know where he's going and can't read the signs.

He comes to the INFIRMARY - Inside are 3 BODY BAGS lying side by side. Now he's even more concerned.

Dan looks around for a weapon, the only thing around is a Fire Axe further down the Corridor - he takes it.

There's a noise - It's MECHANICAL - A MACHINE is coming this way. Dan freezes in the middle of the Corridor.

A ROBOT comes around a corner moving slowly in the darkness.

It's scanners pick up Dan and a BLINDING Searchlight Shines directly at him.

Dan cannot see a thing - he's BLINDED - In his panic he runs at the Robot with the Axe and starts WILDLY Smashing at it!

He Destroys the robot - It's lights go out - it's then he realises it was just a MAINTENANCE Robot.

No matter, Dan is now extremely AGITATED.

As he moves deeper into the Moonbase he reaches some Security Doors - They open automatically.

Some Emergency lights flicker on and off sequentially down the corridor ahead, not enough for him to see very well though.

As the lights briefly flicker on - He can see a Man (BORIS) standing at the end of the corridor brandishing a GUN.

INT. BAIDEX MOONBASE. CONTROL ROOM CORRIDOR.

The Corridor is DARK (only a few Emergency LEDs) and it is hard to see.

Boris switches on a FLASHLIGHT that blinds Dan. Dan holds up his arm to shield his eyes.

BORIS  
Drop the Weapon!

Boris takes aim at Dan.

Dan drops the Axe to the ground.

DAN  
It's not a weapon!

BORIS

It's an Axe, that is a weapon! You come here to kill us!

DAN

No! No! I don't want to kill anyone!

BORIS

Then why are you here with an Axe?!

DAN

The Machines! I saw the dead bodies!

BORIS

The Machines didn't kill them!

Dan now looks worried, he looks down to the axe.

BORIS (CONT'D)

Don't! Why are you here?!

DAN

I just...I need your help. I'm not a threat, I contacted you from my Rover.

BORIS

We received no contact from AlphaTech - I don't trust you - you are the ENEMY!

DAN

I'm not your enemy! I'm not here to harm you!

BORIS

We are at WAR!

DAN

War?! Ha! Newsflash - War's Over pal, nobody won! And I'm not at War with anyone!

BORIS

Then why are you here?!

DAN

AlphaTech is destroyed, I have nowhere else to go - you can't expect me to die out there, can you?

BORIS

You think we destroyed Alphatech?  
And now you are here to kill us?

DAN

No, no! I just want to go home.

BORIS

There is no way home, you lie!

DAN

There has to be a way, you're my  
only hope.

BORIS

Why should we help you? I let you  
in and you will kill us!

DAN

My family are alive, I know it and  
I will do anything to be with them.

BORIS

Haha! You are crazy! There's no  
way! You will do Anything? You are  
desperate man? Why should I trust  
you!

DAN

Yeah I'm desperate, what else have  
I got?! Where else can I go?!

BORIS

You are not welcome here!

Dan puts his hands down.

DAN

I'm not going to harm you - We used  
to work together.

Dan starts to walk towards Boris

BORIS

You sabotaged our Base, we have  
lost power! You destroyed our  
Defences!

DAN

I can fix the Power.

BORIS

Liar! Stay Back!

DAN  
I need to go home.

Dan keeps walking SLOWLY towards Boris.

BORIS  
Don't come any further, I don't  
want to shoot you but I will!

DAN  
(Walking VERY slowly  
towards BORIS)  
Why? We're not enemies, you saw  
what our differences did to the  
world - the lies we were told to  
believe, what was the point?

Dan is 1 metre in front of Boris, the Torchlight is still  
blinding him but the beam is shaking.

BORIS  
I mean it! I will shoot!

DAN  
I'm tired, I want to go home...  
(Beat)  
Please.

Dan holds out his hand. Boris Lowers the Torch.

Dan sees the 'Gun' - Boris hands it to him.

It's a HAIRDRYER.

Dan points it at Boris and presses the button - his hair  
blows back and he's startled.

DAN (CONT'D)  
It's Boris, isn't it?

BORIS  
Yes.

DAN  
I was working on Moonstalk when you  
arrived

BORIS  
Ah yes, lot has changed since then.

DAN  
Look we can still work together  
here, I can restore power if you  
can help me.

BORIS  
What is it you want?

DAN  
I want to go home, back to Earth, I  
want to be with my family.

BORIS  
How do you know they are alive?

DAN  
I just do.

BORIS  
You restore power and then we talk.

DAN  
OK deal - where do I need to go?

BORIS  
Follow me.

Boris shows Dan to the PLANT ROOM - Dan enters and gets to  
work.

CUT TO:

EXT. LUNAR SURFACE.

On the LUNAR SURFACE there are destroyed Machines littered  
across the Battlefield.

The Destroyed Alphatech Base, now a series of new Craters on  
the Surface.

Destroyed Moonstalk, twisted and broken in half.

The BAIDEX BASE on the Dark Side of the Moon is Blacked Out.

Until...Let there be Light! The Lights on BAIDEX Base come  
back on.

BACK TO:

INT. BAIDEX MOONBASE. CONTROL ROOM CORRIDOR.

Boris and Dan walk along the Corridor towards the Baidex  
Control Room.

BORIS  
I cannot thank you enough - we  
could not have survived without  
power.

DAN

It's OK, I replaced a Transformer and used some parts from Storage to get systems going, you've got enough resources here to keep power going for decades.

BORIS

Excellent! You are a father, yes?

DAN

Yeah, I have a boy.

BORIS

Tell me, please, what is it like?

DAN

Well, It's like nothing else, it's the most fulfilling, heart-breaking thing you will ever do...It's what keeps me going...Why do you ask?

Boris welcomes Dan into the Control Room there to meet a Woman (MAI-LI) - PREGNANT.

BORIS

I too will be a Father soon!

DAN

Wow! For real? Here?

BORIS

Yes!

DAN

You're having a MOON BABY!

BORIS

Haha! Yes! A MOON BABY!

Dan greets Mai-Li and shakes Boris's hand - but Boris pulls him in and gives him a big hug, Dan doesn't know what to do then hugs him back. Mai-Li also hugs him, they're now in a group hug.

Dan is getting emotional.

DAN

That's crazy! Wow, that kid will be far out!

BORIS

Completely far out!

DAN

I don't know what to say, how the hell are you 2 gonna manage here, on your own?

BORIS

It's OK, now we have power restored, we are fully sufficient here, all our needs are taken care of and I am Medical Officer, I can deliver our baby.

MAI-LI

We are scared but we have nowhere else to go. We will work it out, we will find a way.

DAN

You are very brave both of you.

MAI-LI

Not brave, we will do what we have to do. I know I have a great responsibility, I have a baby that will be the first not born on Earth.

BORIS

We all saw what happened on Earth, we all lost so much - the world we once knew is no more, everything will be different now, we can adapt, that's what we do.

MAI-LI

We have to make things better any way we can. Some of our colleagues did not see it that way and took another way out.

DAN

The bodies in the morgue?

MAI-LI

Yes.

BORIS

Well, not all of them - 2 of them committed suicide, the other was killed.

DAN

By who?

BORIS  
A very bad man...

DAN  
What? Who?

BORIS  
Colonel Yuri Sergeyev, Elite  
Russian Military, he was fanatical  
to the cause...he killed Zhu,  
called him a traitor when he  
contacted Alphatech.

DAN  
Was he responsible for all this?

BORIS  
No, it was the Corporations we  
worked for, they summoned the demon  
when they developed artificial  
super-intelligence - Yuri was just  
an old fashioned what do you call  
it...Warmonger.

MAI-LI  
When powerful, corrupt people  
create they ultimately destroy.  
"Man has the power to act as his  
own destroyer—and that is the way  
he has acted through most of his  
history."

DAN  
Is Yuri here?!

BORIS  
No, he went to Gateway after he  
initiated the Missile Launch that  
Destroyed your Moonbase

DAN  
My friend is on Gateway!

BORIS  
Then I'm sorry, for Yuri AlphaTech  
is the enemy, if your friend was on  
Gateway then he would kill them for  
sure.

DAN  
Ah Shit! No! How can I get to  
Gateway?

BORIS

I don't know, I'm afraid it is too late to save your friend.

DAN

There must be a way! I need to get to Gateway!

BORIS

Okay Okay!

Mai-Li and Boris go over to the console and do a Scan of the Lunar Surface around MOONSTALK.

It shows an updated AR Image of a destroyed MOONSTALK - the Scan pinpoints the point where it broke in two and shows images of the Gateway Space Station.

MAI-LI

Gateway Station has a geosynchronous orbit around the Moon - before Moonstalk was destroyed it was acting as a counterweight to Moonstalk and was in a fixed position - Now Moonstalk has been destroyed there may not be sufficient mass to keep Gateway at the nominal orbital position and altitude to reach it.

DAN

What are you saying?

MAI-LI

Travelling to Gateway will be difficult as we cannot calculate the exact distance and trajectory as Gateway is not fixed anymore.

DAN

So is it still possible?

MAI-LI

In theory - We have a Prototype Jetpack, still in development, it uses Foton Energy but can only be used in the atmosphere, not at Ground Level.

DAN

I can climb Moonstalk as far as it goes - then use a Jetpack to get to the other side to Gateway.

BORIS

Boy you are crazy! For a start  
Moonstalk is extremely unstable.

MAI-LI

You would need to match the HALO  
orbit of the Gateway Station - this  
would need precision guidance.

DAN

OK.

BORIS

And not to forget the hazardous  
amounts of Moonstalk debris now  
floating around in the Moons  
atmosphere in the exact location  
you need to fly through...

DAN

OK.

MAI-LI

And even if you manage to make it  
to the other side you need to have  
timed it precisely to reach  
Gateway's trajectory orbit.

DAN

Yeah OK.

BORIS

Then of course there will be Yuri  
to deal with who is a Highly  
trained Elite Spetsnaz killing  
machine who will show no mercy  
towards any Alphatech person..

DAN

OK, so it's not impossible then...

MAI-LI

No it's not impossible.

BORIS

Wait here.

Boris runs out of the room.

MAI-LI

Look, you don't have to go. You can  
stay here with us.

Dan looks at Mai-Li's Baby Bump.

DAN

It's my fault Jess is up there, all I wanted was to go home to my family and for all I know Yuri has killed her and taken the last Shuttle back to Earth but I have to try.

MAI-LI

I can see you are a good man and you long to be with your family, you deserve a second chance.

DAN

I don't deserve it, I chose to be here instead of being with them, I lost sight of what matters. They are all I have to live for, I need to be with them or die trying.

Mai-Li goes over to the Console. Activates the AR display to zoom in to Gateway Space Station.

MAI-LI

No Shuttles have left Gateway - Yuri must still be on board.

MAI-LI (CONT'D)

You'll have to face him to have another chance to be with your family

Boris comes back into the room carrying a couple of big containers on a big trolley.

BORIS

Everything you see here is Top Secret, AlphaTech were never allowed to see what we have, I shall have to kill you now! Haha! Who cares about that shit anymore!

Boris opens up a container and brings out a Black Space Suit with BAIDEX logos.

The suit is stealthy and sleek - much more so than the AlphaTech version.

He then presses a few buttons on the larger container and that opens up with an impressive looking EXOSKELETON Suit with a built in Jetpack - Much more Advanced than AlphaTech.

BORIS (CONT'D)

This is the Baidex FOTON suit, it uses Electromagnetic Ion Propulsion - it is a Prototype - We were going to use it for Lunar Orbit missions but it has never been tested in a live environment.

MAI-LI

It is designed to work in the vacuum of space - the Jetpack is not designed to be used on the surface, you need to be at a certain altitude for the Ion thrusters to work properly.

Dan takes a look at the suit.

DAN

Will it work?

BORIS

Who knows eh? If it does it will get you to where you want to be quicker - if not it will kill you in nanoseconds.

MAI-LI

The thrusters can only be used over 10KM altitude, if they fail you will fall to the ground and that is a long fall.

DAN

It got a parachute?

MAI-LI

Yes but not tested, no idea if it works.

DAN

Great - Can I not just use a conventional Jetpack?

MAI-LI

No, they do not have enough Thrust or Fuel to get you where you need to go.

Dan holds up the suit to himself.

DAN  
Looks like this is my only hope.

FADE TO:

INT. BAIDEX MOONBASE. AIRLOCK.

Dan is now suited up and ready to go. But still looking unsure.

Mai-Li comes up to him and takes his hand.

MAI-LI  
When you get home, please don't forget us, when the world is right again and it is time, I would like my baby to go to Earth and see it's beauty through their own eyes.

DAN  
I won't forget you. I hope you stay safe and well and there will be a time when we can come back for you. The world can become beautiful again for your child.

MAI-LI  
I'm sure it will, something like this was bound to happen, maybe the world won't be so complicated and destructive anymore, maybe it will be a better, simpler place, in time.

BORIS  
I hope you make it home my friend.

DAN  
If not then at least I died trying.

Boris goes to the Armoury Rack and pulls out an Automatic Rifle and hands it to Dan.

BORIS  
You will need this, for Yuri, I hope you don't have to use it but I fear you will.

They all hug each other and Dan goes into the Airlock and waves goodbye.

CUT TO:

EXT. BAIDEX MOONBASE. MAIN ENTRANCE.

A Black BAIDEX LUNAR ROVER vehicle drives out of the Baidex Moonbase Main Entrance.

DAN (O.C.)  
Will I get any trouble from the  
Machines out here?

BORIS (O.C.)  
No, no, you are a Baidex asset now,  
they will not attack you unless you  
attack them.

The Rover drives past a Horde of Baidex Defence Machines,  
Tanks, Mechs, Robots and Drones.

DAN  
Don't tempt me. I'd love to blow  
the shit out of all of them.

The Rover speeds up away from the base and into the Darkness.

CUT TO:

EXT. MOONSTALK. LUNAR SURFACE.

Dan gets out of the Rover. He looks up at the broken  
structure. It is a MASSIVE climb.

DAN  
It's bigger than I remember - I  
don't think I can climb that high.

BORIS (O.C.)  
Remember, the Ion thrusters won't  
work properly until you reach an  
altitude of 10KM

DAN  
OK - I just need a boost to get up  
there.

BORIS (O.C.)  
No!

Dan activates the Jetpack - A BLUE Pulse emits from the  
Jetpack and he barely launches into the air, not in control  
of his trajectory.

The propulsion is too POWERFUL and Intense for Dan to control and he BLASTS 45 degrees into the air - Heading straight into MOONSTALK at a speed that will pulverise him against the structure!

He just manages to shut off the ION Thrust and drops heavily onto the the DOMED roof of MOONSTALK Base Station.

BORIS (O.C.) (CONT'D)  
Careful! Are you OK?

DAN  
I'm OK.

BORIS (O.C.)  
Don't do that again! It is  
prototype! You could break it!

Dan picks himself up and begins the climb up the broken structure.

CUT TO:

EXT. MOONSTALK. LUNAR SKY.

Dan is roughly 5-6KM Up MOONSTALK. The view down is NAUSEOUS. He's worn out. The structure is HAZARDOUS and pieces are falling off as he climbs. The FEAR grips him tight and doesn't let go. He STOPS.

Dan looks up at the EARTH - Dark Plumes of clouds cover the surface but these clouds are starting to break and a GLIMPSE of Blue and Green can be seen.

DAN  
OK - what's safe altitude to use  
the EIP?

BORIS (O.C.)  
10 Kilometres, give or take.

DAN  
OK I can make it.

CUT TO

EXT. MOONSTALK STRUCTURE

Dan has nearly reached the top of Moonstalk - the last part is EXTREMELY dangerous - Parts of Moonstalk are UNSTABLE from the blasting it took from the Machines.

As he's trying to climb and grab onto things they are breaking off in his hands - he watches large parts of the structure drop Miles down to the surface below, as he clings on desperately.

EXT. TOP OF BROKEN MOONSTALK STRUCTURE

Against the odds he makes it to the top.

From here he can see everything on the Moon below. He looks up and sees GATEWAY orbiting above him and beyond that his goal - EARTH.

BORIS (O.C.)

Dan? Dan? Dan?

DAN

(Out of Breath)

I made it, I can't believe I made it.

Am I good to use Foton Pack now?

BORIS (O.C.)

Yes, yes but be extremely careful, it is still prototype. Pay attention to HUD warnings and instruments, any bad signs then ABORT!

DAN

OK I get it - is Gateway Orbit stable?

BORIS (O.C.)

No, Orbit is unstable - since Gateway broke away from Moonstalk Earth's gravity has been pulling it away applying a torque that has altered the tilt of the satellite's orbit.

DAN

So what are you saying?

BORIS (O.C.)

It's wobbling up and down. But that's OK, I've set the Waypoint on your suit, it will get you there but...

DAN

Yes...

BORIS (O.C.)  
 There's so much debris from  
 Moonstalk you will need to MANUALLY  
 avoid it while you are flying...  
 (Beat)  
 At 5000km/h.

DAN  
 Whose crazy idea was this?

BORIS (O.C.)  
 Yours?

DAN  
 Boris, If I ever see you again  
 remind me never to do something as  
 dumb as this again.

With that Dan ignites the ION Thrusters and with a flash  
 LAUNCHES into the Lunar Sky leaving a BLUE STREAK behind him.

EXT.LUNAR SKY.POV DAN'S HUD

Space is a blur from Dan's Point of View - His HUD is  
 navigating him towards GATEWAY.

BORIS (O.C.)  
 OK getting close to Gateway -Debris  
 field coming up!

DAN  
 OK Switching to manual, slowing  
 down to 50% thrust.

Space is less of a blur.

EXT.LUNAR SKY.

Dan weaves in and out of the floating remains of Moonstalk.

At first the debris is scarce but as he gets closer the  
 volume of Metal parts increases.

DAN  
 Need to slow it down a bit more

BORIS (O.C.)  
 Be careful.

Dan is narrowly missing debris.

It's becoming increasingly hard to navigate through the Debris Field.

EXT.LUNAR SKY. POV DAN'S HUD

Dan reduces speed to 30% and that's when the ALERTS and Warnings appear on the HUD.

DAN  
Boris, what's happening?

BORIS (O.C.)  
You reduced speed too much it cannot maintain optimal thrust, you need to power it back up again to keep the ION Thrusters going.

DAN  
I can't do that I'm gonna crash, there's too much shit floating around here!

Warning PROXIMITY Alerts are flashing too

EXT.LUNAR SKY.

Dan is in trouble, he narrowly avoids a LARGE chunk of metal but this only directs him into a crash course with another EVEN LARGER piece of Moonstalk.

All he can do to avoid crashing into it is shut off the Jetpack.

The Blue Light fades - but he is still propelled through Space - he braces for IMPACT as he tries to ignite reverse boosters.

They momentarily fire up but not enough to stop him - he crashes into a LARGE chunk of Moonstalk.

The impact sends him spiraling out of control.

He's dazed, all he can see are WARNING notifications on his HUD.

He floats dangerously through the Debris Field, unable to control his trajectory.

PANIC sets in.

He centers himself by focusing on EARTH and powers the Jetpac back up.

This action triggers multiple WARNING notifications as the Jetpac overloads.

He has to switch it off before it kills him.

It propels him enough to grab a nearby LARGE chunk of MOONSTALK.

Dan holds on to the floating metal for dear life.

BORIS (O.C.)  
What are you doing?!

EXT.LUNAR SKY.POV DAN'S HUD.

Warnings are gone but so are a lot of OTHER readings on his HUD.

DAN  
(Panting)  
Trying not to die up here.

BORIS (O.C.)  
You're not too far from Gateway,  
you're not going to die today my  
friend.

DAN  
OK, think I can jump off this piece  
of scrap and make my way to  
Gateway.

Dan climbs up onto the other side of the chunk of metal he's floating on. He looks up to see Gateway - there's a lot more debris in the way but at least he can see his destination is near.

He tries to fire up the Jetpack in SAFETY MODE.

It's Charges for a second then dies.

It's BROKEN.

DAN (CONT'D)  
Boris! What's happening?!

BORIS (O.C.)  
Nothing is happening, that is the  
problem! I think maybe once you  
shut off the ION Thrusters they  
cannot restart, it was a known  
issue in testing.

DAN  
Thanks for letting me know.

BORIS (O.C.)  
We did warn you!

Dan hangs onto the debris, as it floats around, other LARGE chunk of metal float by.

Dan sees an opportunity and jumps from one to the other - As he jumps he floats through space and grabs onto a LARGE Satellite Dish.

He falters trying to get a good foothold and grabs as tightly as he can.

He's waiting for the right moment to make his leap - there's enough debris to traverse but they aren't all suitable - the wrong choice at the wrong moment would mean certain death.

Another Large piece of Moonstalk floats by, he hesitates and curses to himself - that was a good one.

Another one is just beyond his ideal range but he makes the jump.

He lands on a large piece covered in cables.

Relief.

DAN  
I can do this.

The next piece of Moonstalk large enough to hold him is much further away - too far to jump.

Dan climbs up, turns around, removes the Assault Rifle from his backpack - jumps up and backwards - fires off a couple of rounds and launches himself towards the metal.

He spins head over heels through space.

And MISSES his target!

Now he's floating and SPINNING in the void of space - there are no large pieces of Moonstalk to grab onto nearby!

Something is FLOATING towards him, it's the only object nearby - Its a BODY, a HEADLESS Body in a charred up SPACESUIT.

He has to grab onto it to stop himself from floating away.

DAN (CONT'D)  
 Jess?

BORIS (O.C.)  
 What?

DAN  
 There's a body!

BORIS (O.C.)  
 Who is it?

DAN  
 Can't tell - too messed up.

He uses the body to propel himself towards GATEWAY.

As he spins he fires off a few rounds from the Assault Rifle - the bullets pump out of the gun in slow motion -propelling him towards Gateway!

EXT. GATEWAY SPACE STATION. LUNAR ORBIT

Dan grabs on to Gateway and pulls himself up to an AIRLOCK hatch. He climbs inside.

INT. GATEWAY SPACE STATION

After going through the Airlock Dan is in a Small Docking Room - he leaves his helmet on and checks the Ammo Display on the Assault Rifle.

1 BULLET Left.

DAN  
 (Whispering)  
 I'm on Gateway, no sign of anyone yet - I dunno whose body that was, I only got 1 shot left...

BORIS (O.C.)  
 1 shot?! Dan my friend - Yuri is a highly trained killing machine, you better make sure you hit him between the eyes.

DAN  
 (whispering)  
 Thanks for that.

Now the Scene becomes extremely TENSE.

Dan makes his way through the Space Station Corridors, it's VERY QUIET, only environmental sounds can be heard and everytime there's a noise Dan is spooked.

The Corridors are Dark, Narrow and twisting.

The TENSION Rises.

Dan is slowly creeping as quietly as possible, looking down the barrel of the rifle - ready to fire at any moment.

There's another noise - he FREEZES.

BORIS (O.C.)

Dan my friend, your Heart Rate is off the chart!

DAN

(whispering)

Sshh!

He's making his way further into the Space Station - he comes to a long Corridor leading to the Central Hub.

He can see a well lit Control Room. The lights are bright enough to make him squint.

He hears a noise.

In the Shadows about 20 metres up ahead a person is lying on the ground.

DAN walks into the middle of the corridor with his GUN raised.

The person raises their weapon and opens fire with an Automatic Rifle - MULTIPLE rounds are fired in an INTENSE assault on Dan.

Dan has to dive down onto the floor and roll into cover behind some pipes.

Bullets hit all around him RICOCHETING off the walls.

TRACERS bounce all around him - pieces of SHRAPNEL Shower him.

The attack is BRUTAL!

Then he hears a scream.

JESS

Aaaarrrggghhh!

Dan is pinned down - he cannot move from this position.  
There's a break in the attack.

DAN  
JESS?!!!

Dan drops the Rifle.

JESS  
(weakly)  
Dan?!

DAN  
Jess!

He runs over to her, drops down to the floor and cradles her in his arms. She's been shot, she's badly injured.

JESS  
What the hell are you doing dressed  
as one of them, I could have killed  
you!

DAN  
No! No! No!

JESS  
Are you OK, did I get you?

DAN  
No, I'm OK.

Dan checks her wound - it's middle of the torso - it's BAD.

JESS  
Is it OK?

DAN  
You'll be OK. I got you.

Dan picks her up and carries her into the Control Room.

INT.GATEWAY SPACE STATION. CONTROL ROOM.

Dan puts Jess down on a bench and gets a Medical kit to perform basic First Aid to stop the bleeding - he knows it might only buy her some time.

DAN  
I thought you were dead.

JESS  
Not yet...

DAN  
What happened to Yuri?

JESS  
The big bad Russian guy?

DAN  
Yeah

JESS  
I Killed him and pushed him out the  
Airlock.

DAN  
Really? How?

JESS  
Don't ask.

Obviously a traumatic experience - Jess doesn't want to talk about it.

Dan has finished patching her up - but she's looking worse for wear.

She coughs up a lot of blood - Dan hugs her close as the blood oozes out of her, Dan's eyes ooze tears.

JESS (CONT'D)  
I thought Baidex had sent someone  
else to kill me after I killed him,  
I was so scared...

DAN  
It's OK now, there's no more  
Baidex, just a couple about to  
start a family on the Moon.

JESS  
What?

DAN  
I'll tell you on the way - C'mon  
I'm taking you home.

Dan plots a course on the Main Console for a Shuttle from Gateway to the Alphatech Space Station orbiting Earth.

Jess starts to cry. Dan goes over to comfort her.

JESS

I thought you died on Moonstalk,  
then I saw Alpha Base destroyed and  
when I looked at Earth and thought  
how everything and everyone was  
gone, I felt so alone....I can't  
tell you how that feels.

Dan gives her a BIG HUG.

DAN

You don't need to.

He picks her up and carries her to the Shuttle Dock.

CUT TO:

EXT.GATEWAY SPACE STATION.LUNAR ORBIT

A SHUTTLE departs from Gateway, leaving the Moon behind,  
heading out into Space towards the ALPHATECH STATION in  
Earths Orbit.

CUT TO:

EXT. ALPHATECH SPACE STATION. EARTHS ORBIT

The SHUTTLE docks with ALPHATECH SPACE STATION.

We can also see in more detail the RAVAGED EARTH.

Vast areas of GREY and BLACK from DEVASTATING fires that  
covered millions of acres.

The great rivers of the world look black, spreading black  
tendrils slowly dissipating into the BLUE seas.

The northern hemisphere is largely BLACK.

But there are patches of GREEN across the Earth - Areas of  
HOPE, signs that Life can recover.

INT. ALPHATECH SPACE STATION.

Dan is carrying Jess from the Shuttle into the Space Station.  
An ALPHATECH ROBOT is there to meet them. Dan almost drops  
Jess when he sees it.

ROBOT

Welcome to ALPHATECH STATION, I am  
super excited to have you here!

At ALPHATECH we do things different  
and I hope your experience here  
will expand your horizons.

Dan looks at the Robot ID - SIR-G

DAN  
OK Sir-G where are the Crew?

SIR-G  
All crew have now departed from  
ALPHATECH STATION and returned to  
Earth.

DAN  
OK Sir-G Are there any Earth  
Shuttles left?

SIR-G  
Yes - Nexus 2 is available

DAN  
OK Sir-G Shut up and Piss Off.

SIR-G  
How rude.

Dan carries Jess past Sir-G

JESS  
I hate machines.

They walk off and leave SIR-G to RAMBLE ON his words fade  
into the distance.

SIR-G  
I'm sorry you feel that way but  
here at AlphaTech we are super  
excited about empowering great  
people like you. We believe in  
improving the transparency and  
oversight of what we're doing and  
Making Alphatech even better  
through greater focus.  
And hopefully... as a result of all  
this, improving the lives of as  
many people as we can.  
We are so excited to have you as  
part of the AlphaTech family. Let's  
make the world a better place  
together!

CUT TO:

INT. ALPHATECH SPACE STATION. NEXUS 2 SHUTTLE

Dan carefully straps Jess into the Shuttle - she is looking VERY ILL, it's evident she doesn't have too long left.

DAN

Not long now, once we get back to Earth I'll do everything I can for you. Please, just hold on, I'll get you home.

He looks into her eyes.

Jess cries.

He sits into the Cockpit and initiates the launch back to Earth - Coordinates pre-set for ALPHATECH HQ.

CUT TO:

EXT. ALPHATECH SPACE STATION. EARTHS ORBIT

The Nexus 2 Shuttle leaves the Space Station and heads for Earths Atmosphere for Re-entry.

The Shuttle Cruises over the Earth - The Devastation and Beauty of the Planet is HIGHLIGHTED.

INT.NEXUS 2 SHUTTLE. COCKPIT

Dan looks to Jess, she's DYING - he holds her hand. He looks CONCERNED but she smiles.

DAN

I'm sorry.

JESS

I'm OK, I'm not afraid. I'm happy you're taking me home.

The Shuttle begins re-entry.

The light and colours change and INTENSIFY as the Craft enters the Earths Atmosphere.

Golden Sparks flash past the Cockpit Windows - the craft is lit up with a GOLDEN AURA.

Jess tries to keep her eyes open to watch the HEAVENLY LIGHT SHOW.

They Re-enter Earth and the Light Show Fades to DARK then ILLUMINATES to a BRIGHT BLUE SKY as the Shuttles Descends to EARTH.

The Earth Sky is beautiful as the Sun shines across the breaking clouds to reveal a myriad of colours and lights.

Jess manages to smile.

The Shuttle descends into the Clouds.

EXT. CALIFORNIA SKY ABOVE ALPHATECH HQ. DAY

The Shuttle Glides over the DEVASTATED Landscape - Buildings are Obliterated and the Area looks APOCALYPTIC.

ALPHATECH HQ was obviously once a very impressive expanse of land and Architecture but now it is destroyed and deserted.

The AI landing sequence has been corrupted so DAN has to land MANUALLY.

DAN bypasses the Original Landing and heads for the Salt Flats in UTAH.

EXT. SALT FLATS. UTAH. DAY.

The Shuttle lands ROUGHLY on the ground.

Dan exits the Shuttle still in his SPACESUIT.

He carries Jess's body and lays it on the ground.

JESS  
Take my helmet off.

DAN  
(hesitant)  
I dunno, the radiation...

JESS  
I don't have long enough to worry  
about that.

Dan removes her helmet and as the pressure releases she takes a deep breath of air.

JESS (CONT'D)  
That is so good.

She coughs.

DAN

C'mon I can get you to Wendover  
Airport from here, then I can get  
home.

JESS

How are you so sure you still have  
a home?

DAN

I just know, trust me.

JESS

You know your family are OK?

DAN

I believe so and that's good enough  
for me.

Jess coughs again, this time more blood.

JESS

Go home Dan, leave me here, be with  
your family.

DAN

I can take you...

She coughs again.

JESS

Don't be daft, how you gonna carry  
me all that way?

Dan looks up at the FULL MOON in the visible in the Sky.

DAN

We made it this far didn't we?

Jess looks up at the Moon takes a deep breath and smiles.

JESS

We did and it was amazing.

She coughs one more time and dies in his arms.

DAN holds her close then lays her down.

He goes back to the SHUTTLE and fills a pack with supplies,  
then starts the long walk across the SALT FLATS.

MONTAGE of a DAN in his SPACESUIT walking to an abandoned  
AIRPORT.

-He finds an AIRPLANE.

-He flies the AIRPLANE over RAVAGED and DESTROYED land.

-Gradually the land gets GREENER.

-He lands the PLANE in a FIELD.

EXT. OREGON FARMLAND. DAY

Dan walks across a GREEN Field.

he comes to a FARMHOUSE. It is empty. DESOLATE.

No signs of life.

He walks over to an Empty Barn, he kneels down and wipes his hand across clearing away the dust and dirt.

There's a big metal door built into the floor with a keypad underneath.

He keys in a 6 digit code.

CUT TO BLACK.

INT. STAMPER FAMILY NUCLEAR BUNKER. DAY.

THE BLACK SCREEN OPENS UP WITH LIGHT - THE SILHOUETTE OF A MAN IN A SPACESUIT STANDS THERE.

JAMES

Daddy?

THE END.