

Garrison Gray Hancock

SAG - Eligible

Height: 5'11 - Weight: 185

Hair: Brown - Eyes: Grey

818-457-0595

garrisongrayhancock@gmail.com



Film

Gods of Men	Lead	Nice Guy Productions
Choked Up	Lead	USC Thesis Film
The Bout	Lead	Olive Ranch Road Productions
Caging Treasure	Lead	Full Sail University
Dexter and Daniel	Lead	Young Visuals
To Canaan's Land	Lead	Mark 3 Films
Journey's End	Lead	Full Sail University
Tragedy of Mann	Lead	Mark 3 Films
Solitude	Lead	Phylo Films
Reperio	Lead	Full Sail University

Web Series

The Comediacs	Series Regular	Super Hive Productions
Bangin'	Guest Star	SLAPP Productions

Theater/Live Shows

Waterworld (Currently)	The Sage	Universal Studios Hollywood
The Bourne Stuntacular	Assassin	Universal Studios Florida
Footloose	Ren (Lead)	Picayune On Stage

Training

Scene Study	Robert D'Avanzo	Robert D'Avanzo
Audition Technique	Joshua Lebar	Lebar Studios
Core Technique	Steve Braun	BGB Studios
Improvisation	Paul Vaillancourt	I.O. West
Scene Study/Yale Technique	Gregory Berger-Sobeck	Berg Studios
Meisner Technique	Don Bloomfield	Carolyn Barry Creative
Improvisation	Donovan Scott/Greg Hoyt	Carolyn Barry Creative
Commercial	Carolyn Barry	Carolyn Barry Creative
Voice/Musical Theater	Greg Smith	Jones County Junior College
Voice	Alison Jones	Pearl River C. College
Private Lessons (Scene Study)	Kevin James O'Neill	Kevin James O'Neill
B.S. Film and Television	Full Sail University	Orlando, FL.
Stunts (Fights, High Falls, Etc.)	Banzai Vitale	Stunt Performers Academy

Special Skills

Professional Mixed Martial Artist/Fighter - Louisiana Lightweight/Welterweight Champion (5 years)

Stunts: Film and Live Show Combat (Western and Hong Kong Style) High Falls, Basic Wirework, Stage Combat, Burn Safety;

Martial Arts; Jiu-Jitsu, Wrestling, Boxing, Kickboxing, Muay Thai;

Tae Kwon Do - Black Belt, Weightlifting, Crossfit;

Radio DJ/Announcer (4 Years); Driving: Stick Shift; Dialects: American Southern;

Scare Performer: The Walking Dead Universal Studios;

Creature Puppetry - Raptor Encounter, Triceratops: Universal Studios; Valid Passport