

# Bernadett Molnar

## Digital Composer

I am a digital compositor | vfx artist from Vancouver, British Columbia, with over a decade of dedicated experience in the realms of CG, feature films, TV shows commercials, and motion design.

My extensive background has equipped me with a diverse skill set, enabling me to seamlessly blend photorealistic or creatively stylized elements into live-action footage. I accomplish this through a versatile array of techniques, such as keying, fx, graphic design, 3D integration, set extension, digital matte painting, motion tracking, 3D projections, and color correction.

My proficiency encompasses a range of software tools, including, but limited to:

Nuke, Shake, Maya, 3D max, Blender, Z-brush, Unreal, Unity, After Effects, Resolume, Touch designer.

Eligible to work in Canada and Europe

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🌐 <https://ettlike.wixsite.com/ettlikevfx>

🌐 <https://www.linkedin.com/in/bernadett-molnar-4570ba19/>

IMDB [http://www.imdb.com/name/nm3154006/?ref\\_=fn\\_al\\_nm\\_1](http://www.imdb.com/name/nm3154006/?ref_=fn_al_nm_1)

### TECHNICAL SKILLS

- Full CG
- Live action compositing
- CG integration into live action plates
- Color Correction
- Full CG compositing, Deep Compositing
- Fx integration, effects compositing
- Paint in/out, Rotoscoping
- 2D/3D Tracking Match move/ Stabilization
- Keying (Green , Blue Screen)
- Camera Projection , Set Extension
- Matte Painting
- Re-Lighting

### SKILLS

- Nuke and plugins
- Autodesk Maya, Cinema 4D
- Adobe CS5, After Effects and plugins
- Pf Track
- Mocha Pro
- Unity
- Resolume (Vj software)

### QUALIFICATIONS

- Good at using my technical knowledge skills to deliver efficient work.
- Effective working in teams as well as working solo , remote or on- site
- Managing multiple priorities
- Work under pressure to meet time-sensitive deadlines
- Solving problems
- Detail oriented
- Passionate

### EXPERIENCE

Fusefx, Vancouver —Compositor 2021 July - Present  
Live action and CG compositing, general compositing  
Credits: I am Virgo, LaBrea, Joe Pickett, Class of 07, The Afterparty

Wildbrain, Vancouver —Compositor 2020 Nov - 2021 July  
Credits: Animation department : Chip and Potato, Chip's Holiday

Encore VFX, Vancouver —Compositor 2019 Nov - Jun 2020  
General compositing and effects compositing  
Credits: Flash, Batwomen, Supergirl, Riverdale, Virgin river

Fusefx, Vancouver —Compositor 2019 Aug - Nov  
Green screen compositing and effects compositing  
Credits: Upload, Manhunt: Deadly games

Hydraulx, Vancouver —Compositor 2019 May - Aug  
Live action and CG compositing, general compositing  
Credits: Daybreak netflix series 9 episodes

Animism, Vancouver —Compositor 2019 March -May  
Live action and CG compositing, general compositing work  
Credits: Child's play, Malibu Rescue tv series 10 episodes

Rainmaker, Vancouver —Lighter /Compositor 2017 Apr - 2017 Oct  
Full CG animation compositing and lighting,  
Credit: Spy kids: Mission Critical (13 episodes)

MPC, Vancouver —Compositor 2016 Oct - 2017 Mar  
Blue screen keying, Set extension, full Cg compositing  
Credits: The Dark Tower, Alpha, Murder on the orient express

Waterproof Studios, Vancouver —Compositor 2015 August - Oct  
Full Cg Compositing  
Credits: Kingsglave Final Fantasy XV

Stargate Studios, Vancouver —Compositor 2015 Apr - Sept  
Credits: Fear the walking dead, Damien , Heroes Reborn, Invisible sister

Artifex Studios, Vancouver —Compositor  
Color correcting, Green screen keying, compositing, matte projection  
Credit: One Crazy Cruise

Primefocus , Vancouver —Roto/Paint artist 2014 March - June  
Color correcting, stereo paint, compositing, matte projection  
Credits: Transformers 4, Sin city 2: Dame to kill for, Edge of tomorrow

Cube Effects , Hungary —Roto artist 2007- 2008 August  
Credit: Hellboy 2